

# Summary 26/04/2021

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## Things to add to report:

- Arbeidsmetodikk
  - SCRUM
    - Standup
    - Sprint
    - Retrospective, review and planning
    - Backlog
    - Story points
  - Git / GitHub
  - TDD
  - Swimming whales
  - Incubator
  - Remote vs on-location work
  - CI / CD
  - Quality vs quantity
  - Teamwork
  - Issues and pull requests
    - Code review
- Web application
  - Single page app
  - PWA
  - Universell utforming
  - Mobile first
- Backend/frontend
  - Event handling (Websockets)
  - REST
  - SSL / HTTPS
- Voteringsløsninger / Stemmealgoritmer
  - Blockchain
  - Anonymization

- Design Patterns
  - Singleton
  - Module pattern
  -
- Tests
  - Unit
  - Integration
  - Frontend testing
  - user tests
  - Useability tests
    - with feedback
  - Prototype testing
- Don Normans brukerdesign
- Selvutviklet verktøy / tools and scripts
- Framework/Libraries
  - JavaScript / TypeScript
  - SQL
    - ORM
  - Bleeding edge technology
    - Node/deno
  - Docker
- Utviklingsmiljø
  - Oppsett
  - Konfigurasjon
  - IDE

# Prioritization of report:

- Arbeidsmetodikk 5
  - SCRUM
    - Standup
    - Sprint
    - Retrospective, review and planning
    - Backlog
    - Story points
  - Git / GitHub
  - TDD
  - Swimming whales
  - Remote vs on-location work
  - CI / CD
  - Quality vs quantity
  - Teamwork
- Web application 3
  - Single page app
  - PWA
  - Universell utforming
  - Mobile first
- Backend/frontend 4
  - Event handling (Websockets)
  - REST
  - SSL / HTTPS
- Voteringsløsninger / Stemmealgoritmer 3
  - Blockchain
  - Anonymization
- Design Patterns 2
  - Singleton
  - Module pattern
- Tests 4
  - Unit
  - Integration

- Frontend testing
- user tests
- Useability tests
  - with feedback
- Prototype testing
  
- Don Normans brukerdesign 4
  
- Selvutviklet verktøy / tools and scripts 5
  
- Framework/Libraries 5
  - JavaScript / TypeScript
  - React
    - Antd
  - SQL
    - ORM
  - Bleeding edge technology
    - Node/deno
  - Docker
  
- Utviklingsmiljø 2
  - Oppsett
  - Konfigurasjon
  - IDE