

Answers Navigator

N1

It was particularly important in Kobtzlein due to the **narrow waters** and the **small boat**. Needed info on how much water I had to **starboard side**

N2

Room to maneuver within and specific location to where the bow should be pointing

N3

Before each turn (2m and 30 sec before each turn)

Also where there are danger areas/ objects to steer clear of

N4

- Needed to know if it was dangerous to be sb of the tracking line
- Needed to know my sb limitations to do a maneuver away from the vessel

N5

- After Hilleren I wanted to know how far starboard I could go to state my intentions clearly to the cargo vessel
- When we started northwest go Bjorøy where the small vessel entered from starboard I needed to know how far I could go to starboard
- After this I needed information to get back into the route

N6

- Some places we had other turn **indicates** that I normally would have used, that **requires more**.
- Most importantly where **other vessels occurred** on the screen

N7

To clear the other vessel

N8

Areas where I meet other boats, got information about speed/ distance where we meet. Assistant also told me about dangers in the (shallow areas ect.) so I knew if i could go port/starboard to give more space to the other boat.