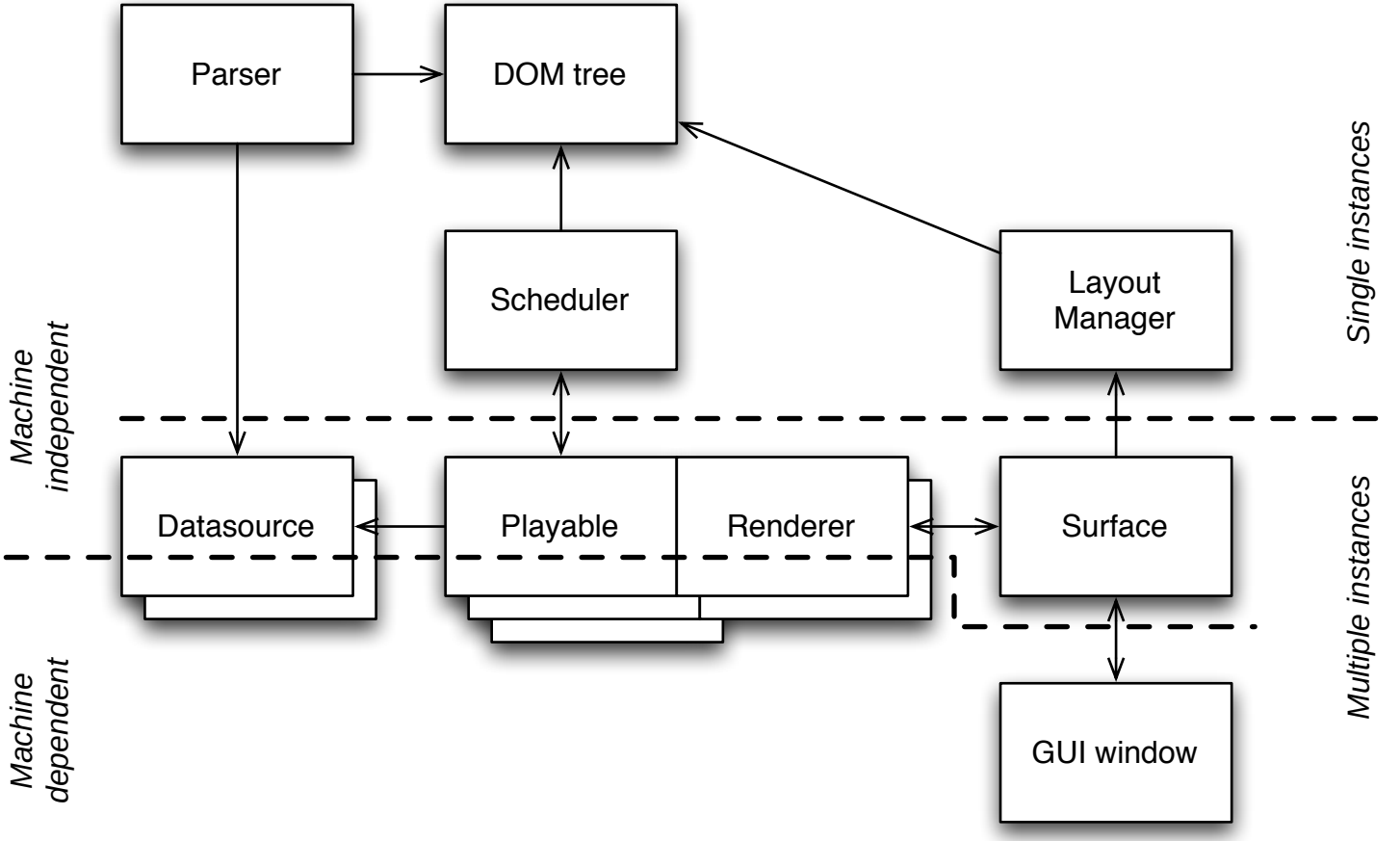
Parser
DOM tree
Scheduler
Layout Manager
Datasource
Playable
Renderer
Surface
GUI window
Machine independent
Machine dependent
Single instances
Multiple instances