

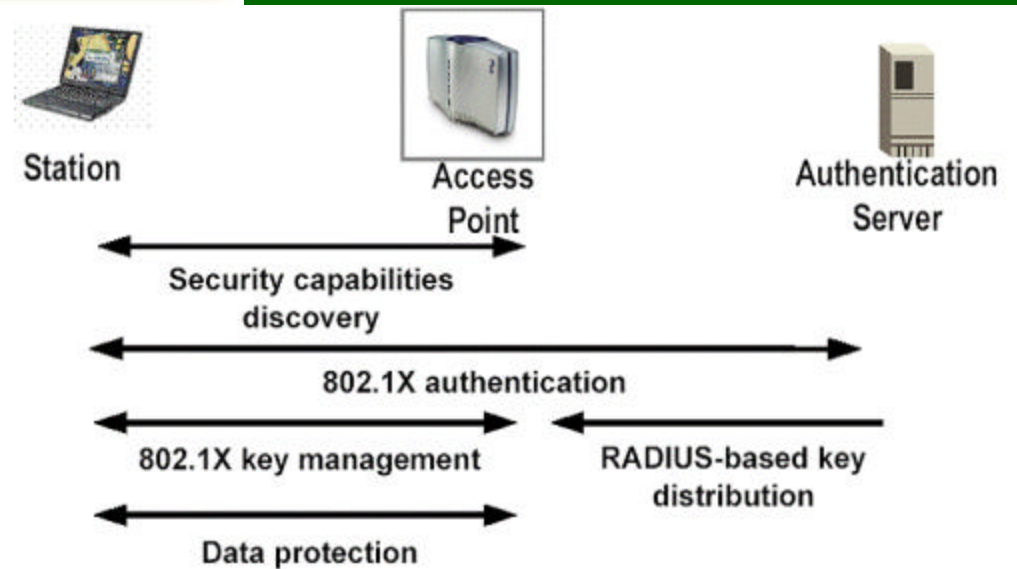
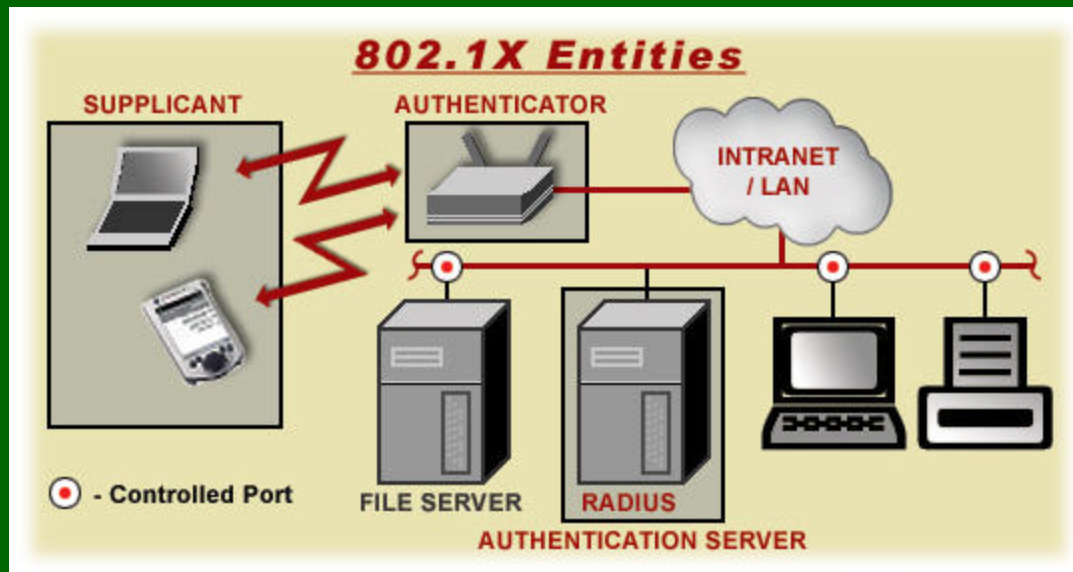
Breaking and Fixing
The IEEE 802.11i Wireless
Networking Standard

Changhua He, John Mitchell

Mukund Sundararajan, Anupam Datta, Ante Derek
Stanford University



802.11i Wireless Authentication



Wireless Threats

- Passive eavesdropping and traffic analysis
 - Easy, most wireless NICs have promiscuous mode
- Message injection and eavesdropping
 - Easy, some techniques to gen. any packet with common NIC
- Message removal
 - Possible, block packet reception with directional antennas
- Masquerading and malicious AP
 - Easy, MAC address forgeable with available s/w (HostAP)
- Session Hijacking
- Man-in-the-Middle
- Denial-of-Service
 - We propose and use a cost-related evaluation of DoS attacks

Wireless Security Evolution

- 802.11 (Wired Equivalent Protocol)
 - Authentication: Open system (SSID) and Shared Key
 - Authorization: some vendors use MAC address filtering
 - Confidentiality/Integrity: RC4 + CRC
 - However, considered insecure – bad use of good crypto
- WPA: Wi-Fi Protected Access
 - Authentication: 802.1X
 - Confidentiality/Integrity: TKIP
 - Reuses legacy hardware, still problematic
- IEEE 802.11i (Ratified on June 24, 2004)
 - Mutual authentication, e.g., EAP/TLS
 - Data confidentiality and integrity: CCMP
 - Key management
 - Availability

Supplicant

UnAuth/UnAssoc
802.1X Blocked
No Key



Authenticator

UnAuth/UnAssoc
802.1X Blocked
No Key

Authenticat- ion Server

(RADIUS)
No Key

Supplicant

Auth/Assoc

802.1X Blocked

No Key

Authenticator

Auth/Assoc

802.1X Blocked

No Key

Authenticat-

ion Server

(RADIUS)

No Key

802.11 Association

The diagram illustrates the initial state of a network authentication process. It features three main components: a Supplicant, an Authenticator, and an Authentication Server (RADIUS). Each component is represented by a blue box with a white border, containing its name and status. The Supplicant and Authenticator boxes are connected by a yellow double-headed arrow labeled '802.11 Association'. The Authenticator box is connected to the Authentication Server box by a horizontal line. Each box also has a vertical line extending downwards from its bottom center. The Supplicant and Authenticator boxes both show 'Auth/Assoc' as active, '802.1X Blocked' as a status, and 'No Key' as the current state. The Authentication Server box also shows 'Auth/Assoc' as active, '802.1X Blocked' as a status, and 'No Key' as the current state.

Supplicant

Auth/Assoc
802.1X Blocked
PMK

Authenticator

Auth/Assoc
802.1X Blocked
PMK

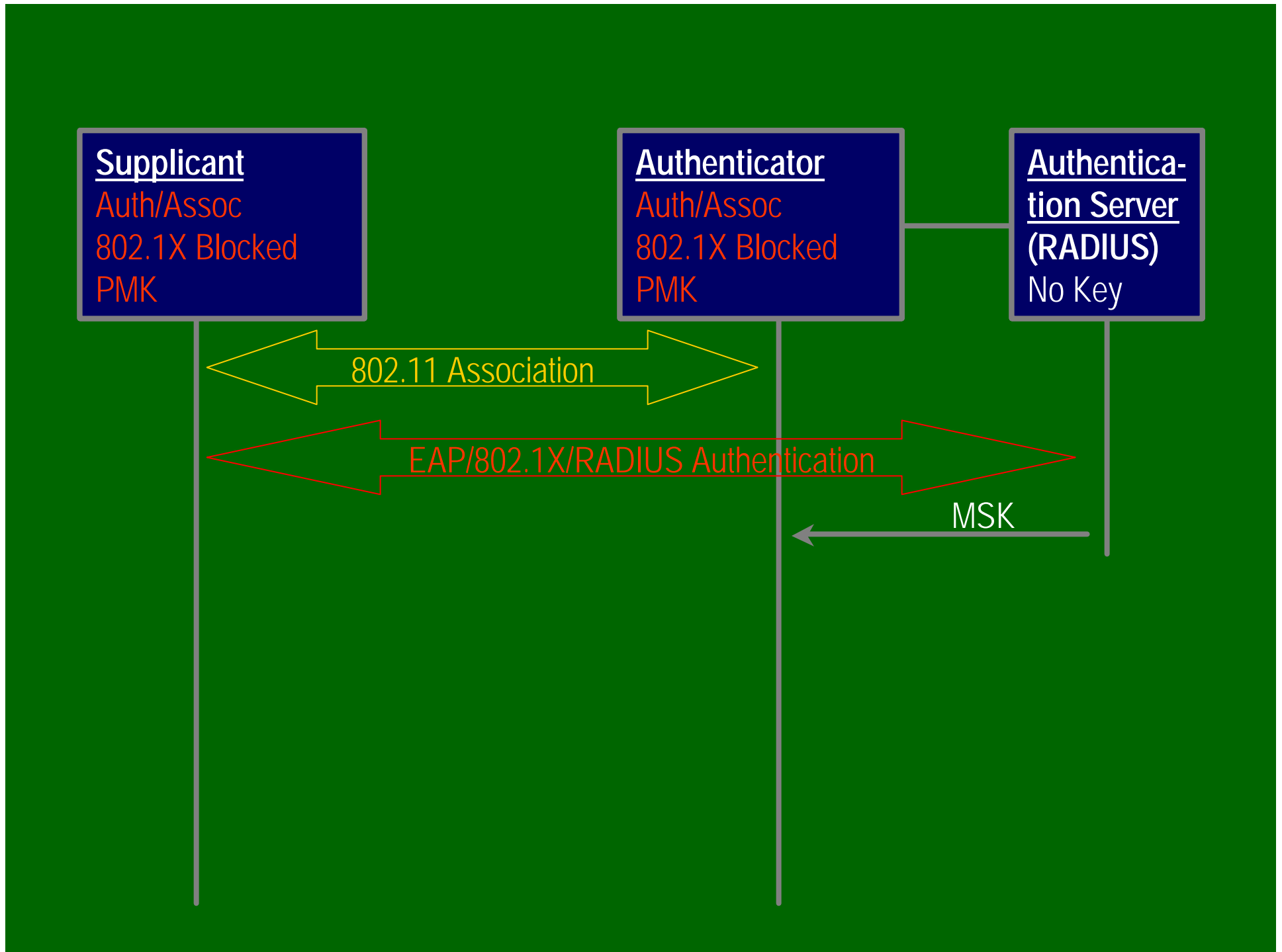
Authenticat-

tion Server
(RADIUS)
No Key

802.11 Association

EAP/802.1X/RADIUS Authentication

MSK



Supplicant

Auth/Assoc
802.1X UnBlocked
PTK/GTK

Authenticator

Auth/Assoc
802.1X UnBlocked
PTK/GTK

Authenticat-

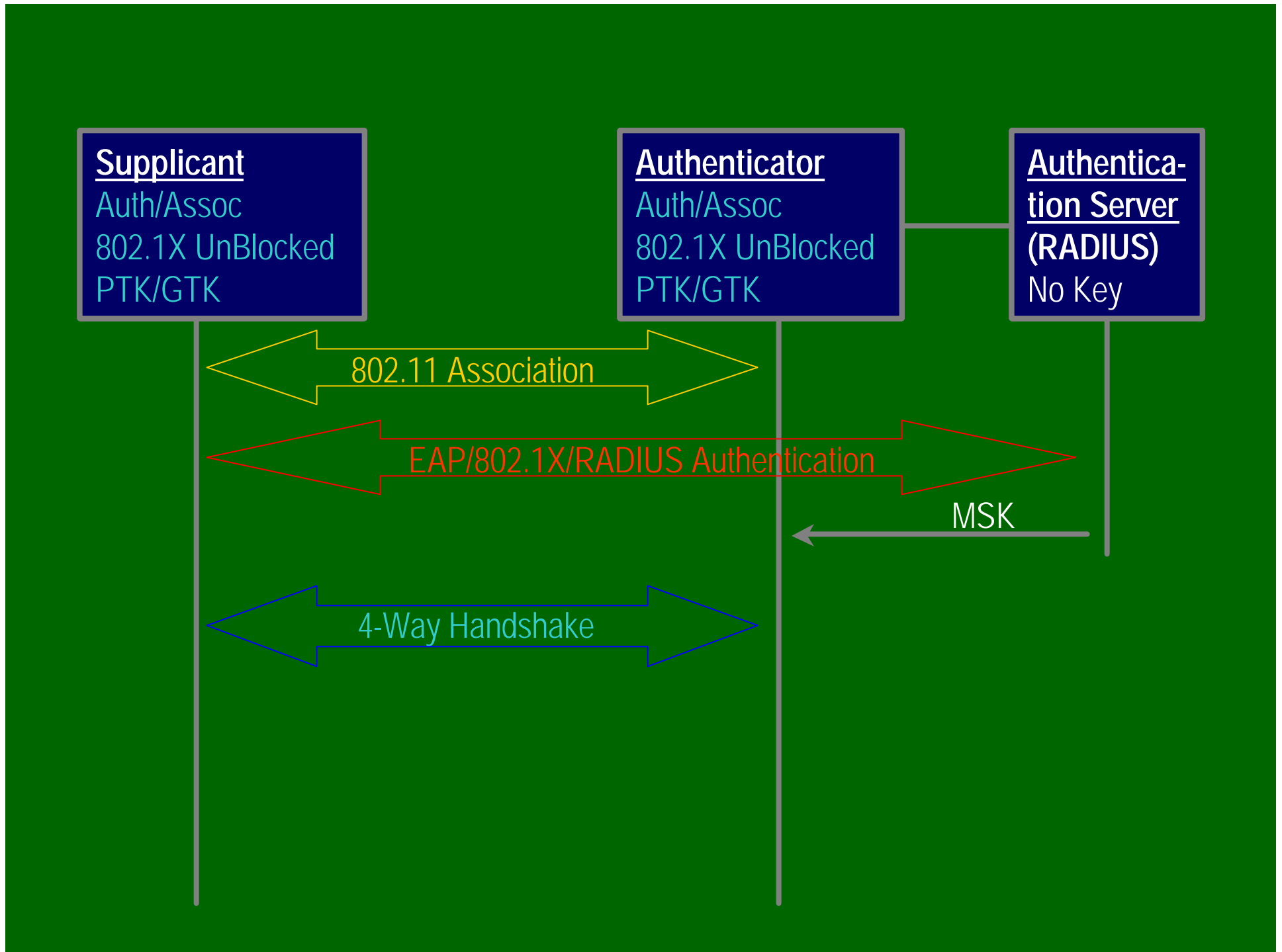
ion Server
(RADIUS)
No Key

802.11 Association

EAP/802.1X/RADIUS Authentication

MSK

4-Way Handshake



Supplicant

Auth/Assoc
802.1X UnBlocked
New GTK

Authenticator

Auth/Assoc
802.1X UnBlocked
New GTK

Authenticat- ion Server

(RADIUS)
No Key

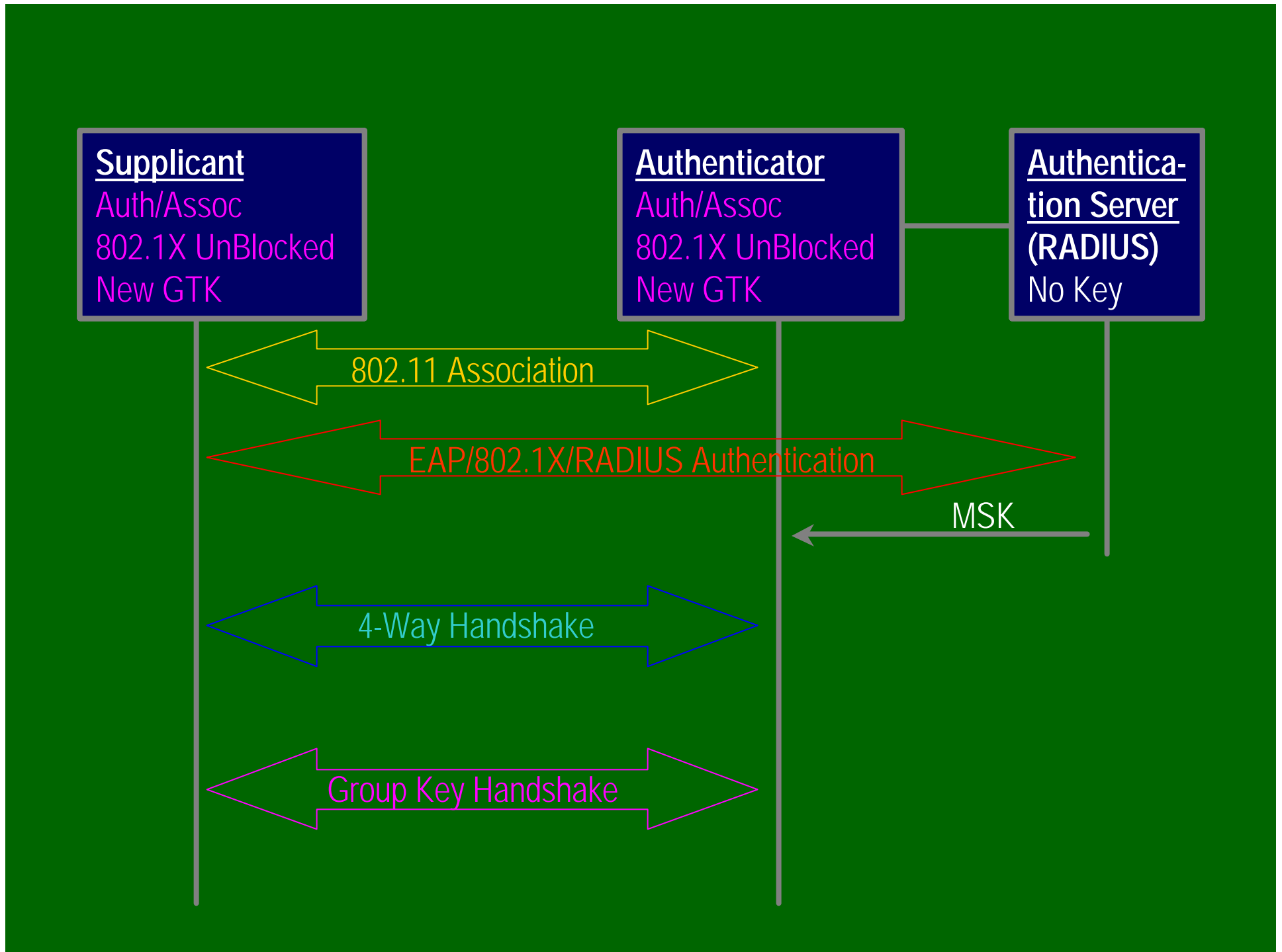
802.11 Association

EAP/802.1X/RADIUS Authentication

MSK

4-Way Handshake

Group Key Handshake



Supplicant

Auth/Assoc
802.1X UnBlocked
PTK/GTK

Authenticator

Auth/Assoc
802.1X UnBlocked
PTK/GTK

**Authenticat-
ion Server**

(RADIUS)
No Key

802.11 Association

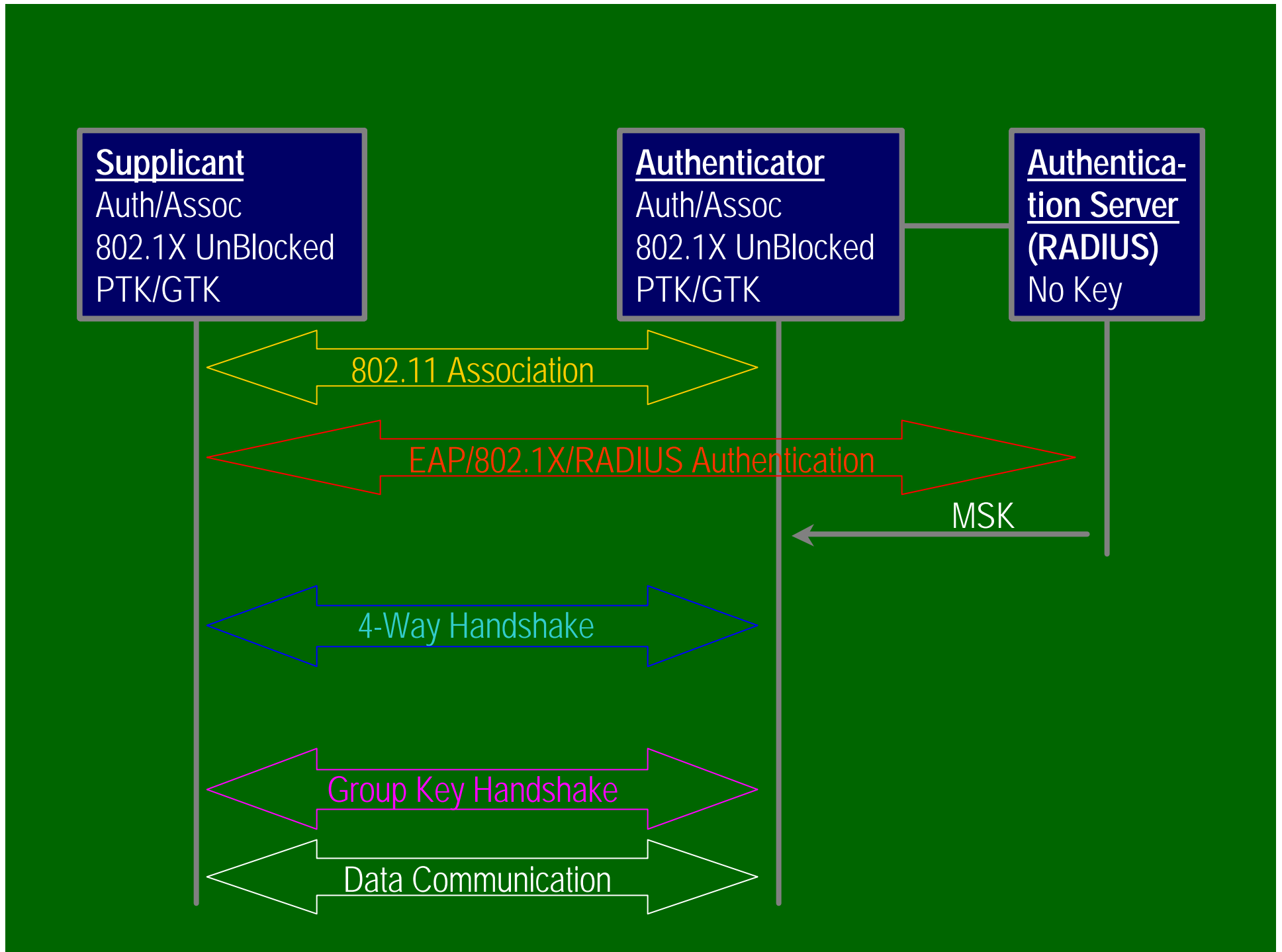
EAP/802.1X/RADIUS Authentication

MSK

4-Way Handshake

Group Key Handshake

Data Communication



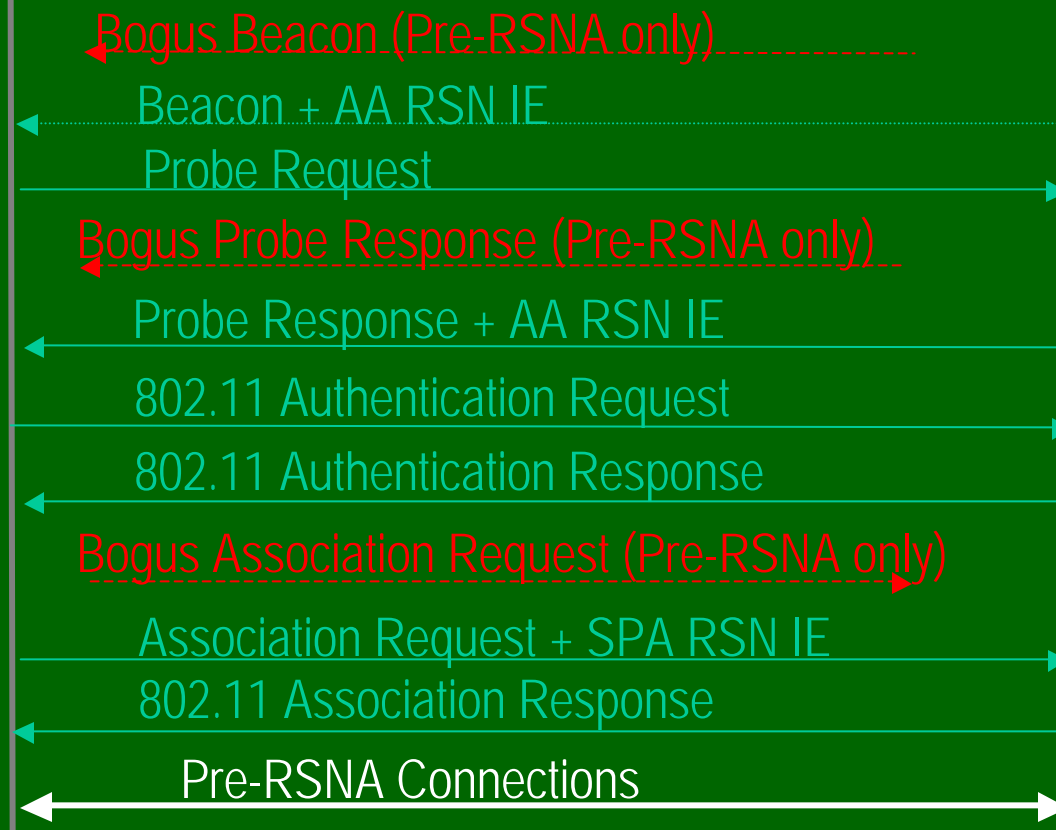
Security Level Rollback Attack

Supplicant

RSNA enabled
Pre-RSNA enabled

Authenticator

RSNA enabled
Pre-RSNA enabled



Pre-RSNA connection is INSECURE!

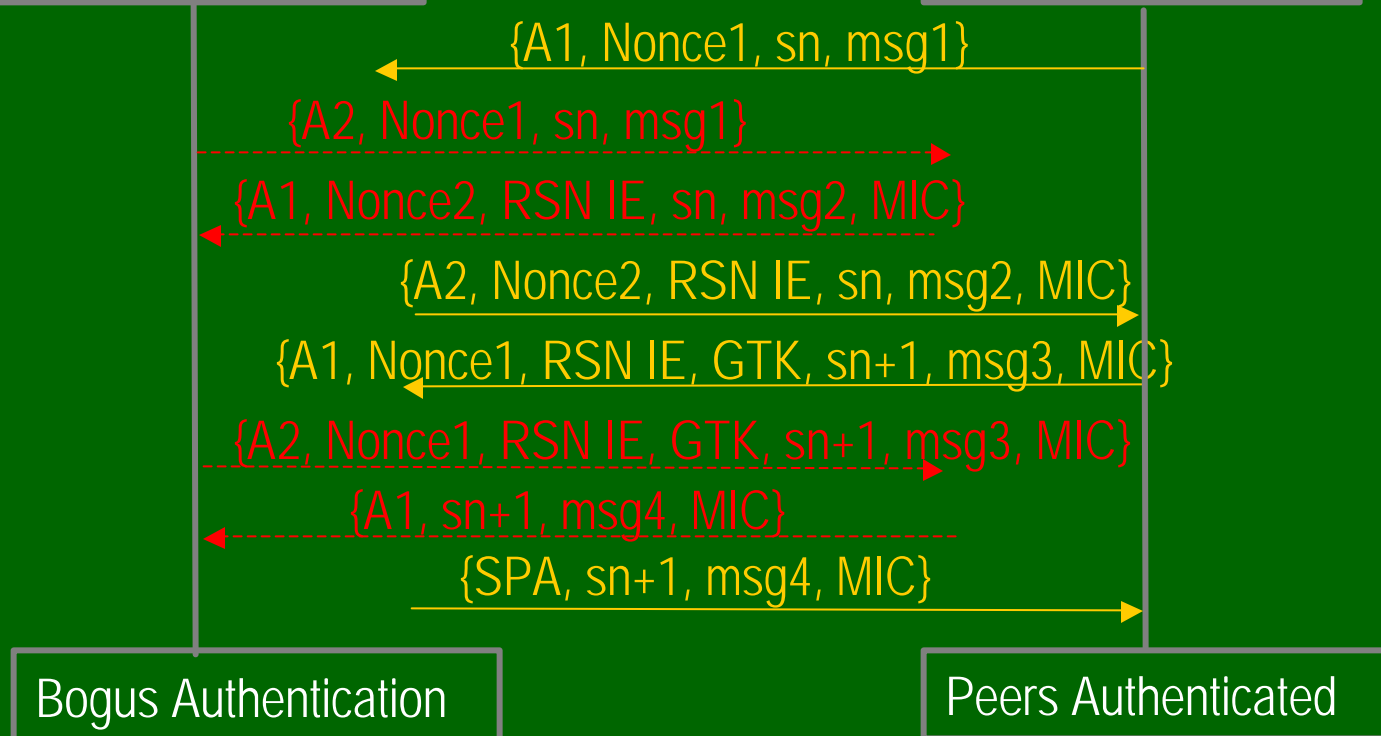
Rollback Solutions

- Consequences of rollback attack
 - Similar to general version rollback attack
 - Destroy security since WEP is insecure
 - Not a vulnerability of 802.11i standard per se, but an important deployment problem
- Solutions
 - Allow only RSNA connections
 - Too strict if Transient Security Network still in use
 - Deploy both, but
 - Allow supplicant to manually choose to accept or deny
 - Authenticator may limit pre-RSNA connections to less sensitive data

Reflection Attack

Adversary
Impersonates
Communicating
Peers

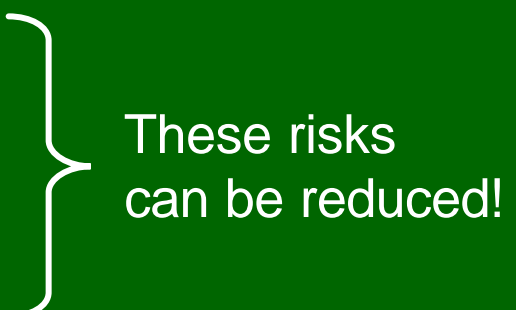
Legitimate
Devices
Authenticator and
Supplicant



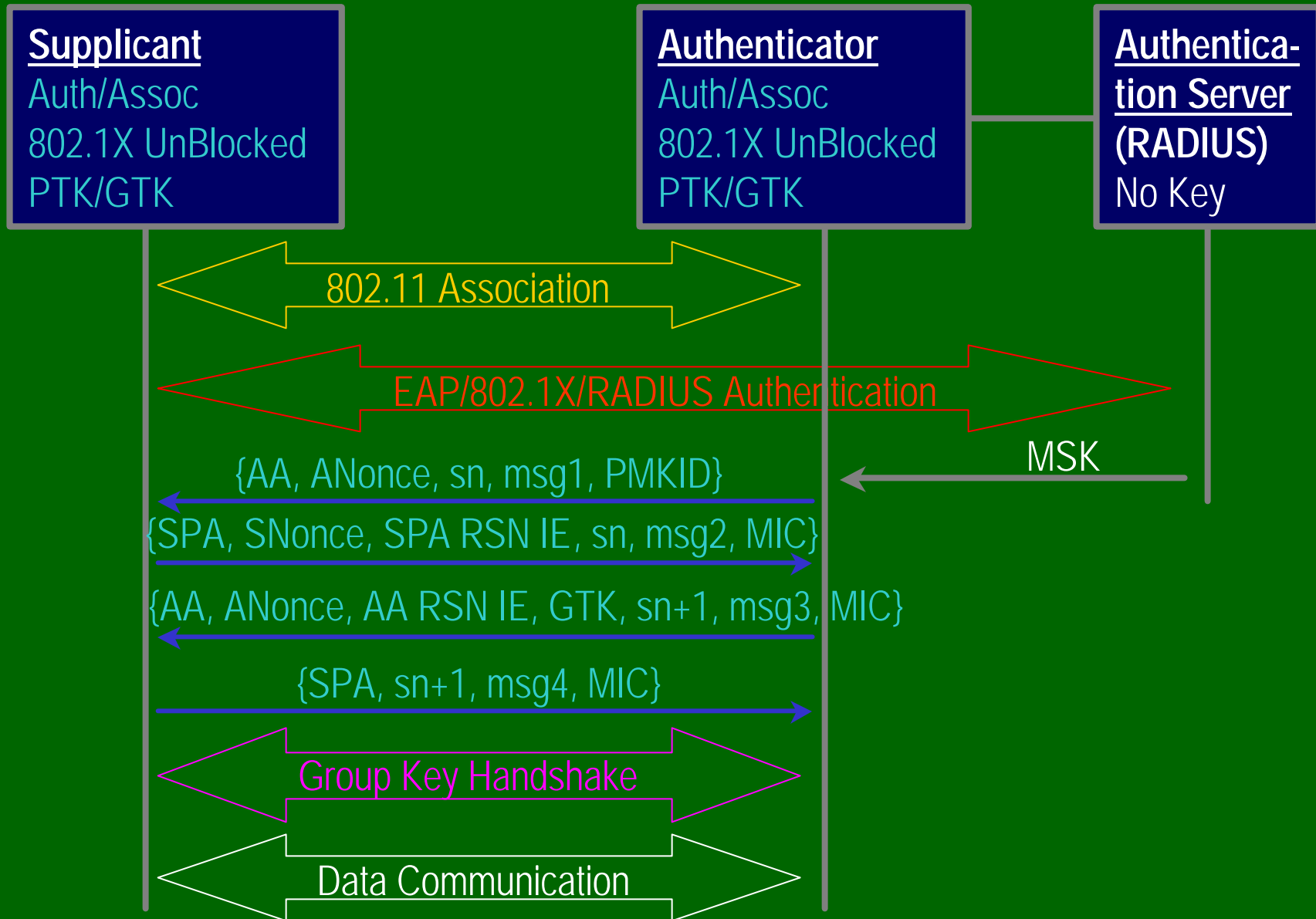
Reflection Solutions

- Consequences of reflection attack
 - Possible in ad hoc networks
 - Violates mutual authentication
- Solutions:
 - Restrict each entity to single role
 - Access point should not act as wireless station
 - Allow one entity to have two roles
 - But require different pairwise master keys (PMK)

802.11i Availability

- Not an original design objective
 - Physical Layer DoS attacks
 - Inevitable but detectable, not our focus
 - Network and upper Layer DoS attack
 - Depend on protocols, not our focus
 - Link Layer attacks
 - Flooding attack: Lots of traffic and power req'd
 - Some Known DoS attacks in 802.11 networks
 - DoS attack on Michael algorithm in TKIP
 - RSN IE Poisoning/Spoofing
 - 4-Way Handshake Blocking
 - Failure Recovery
- 
- These risks
can be reduced!

The 4-Way Handshake



Study of 4-way handshake

- Assumption

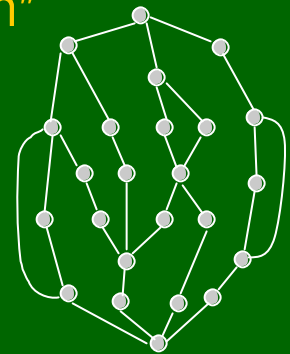
- PMK is shared between the Supplicant and the Authenticator
- The AS transfers the key materials to the Authenticator

- Handshake Goals

- Confirm the possession of PMK
- Derive a fresh session key for data transmission
$$PTK = \text{PRF}\{\text{PMK}, AA || SPA || A\text{Nonce} || S\text{Nonce}\}$$

- Analysis

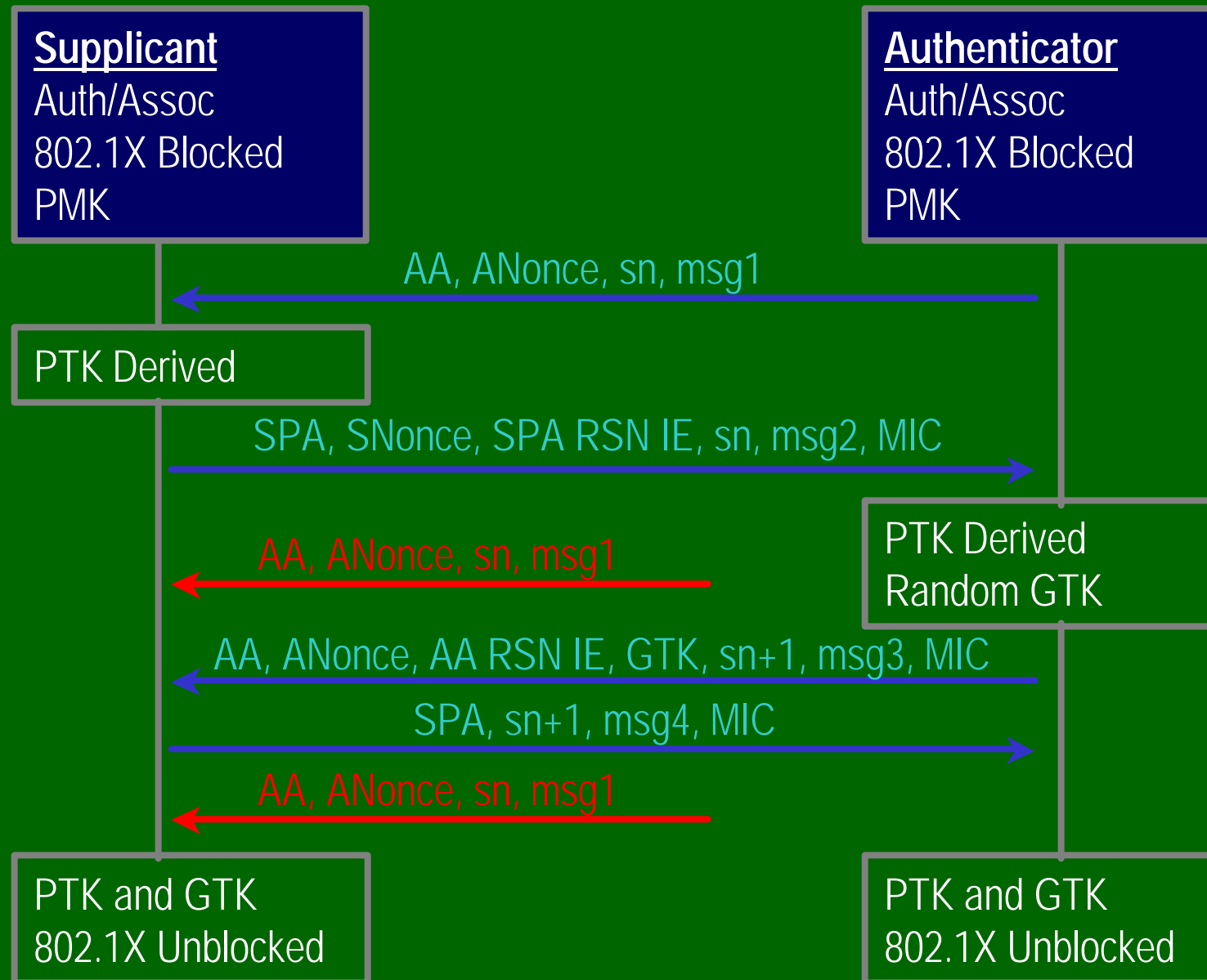
- Based on the 2003 specifications of the 4-way handshake
- Murφ verification using “rationale reconstruction”



Modeling the 4-Way Handshake

- Authenticators/Supplicants:
 - Each authenticator maintain one association with each supplicant, and vice versa
 - Each association has a uniquely shared PMK
 - Multiple sequential legitimate handshakes in one association
- Intruder
 - Impersonates both supplicant and authenticator
 - Eavesdrop, intercept and replay messages
 - Compose messages with known nonce and MIC
 - Forge fresh Message 1
 - Predict and replay nonces for pre-computation of MIC
- Rationale reconstruction
 - Turn on/off fields: nonce, sequence, msg, address

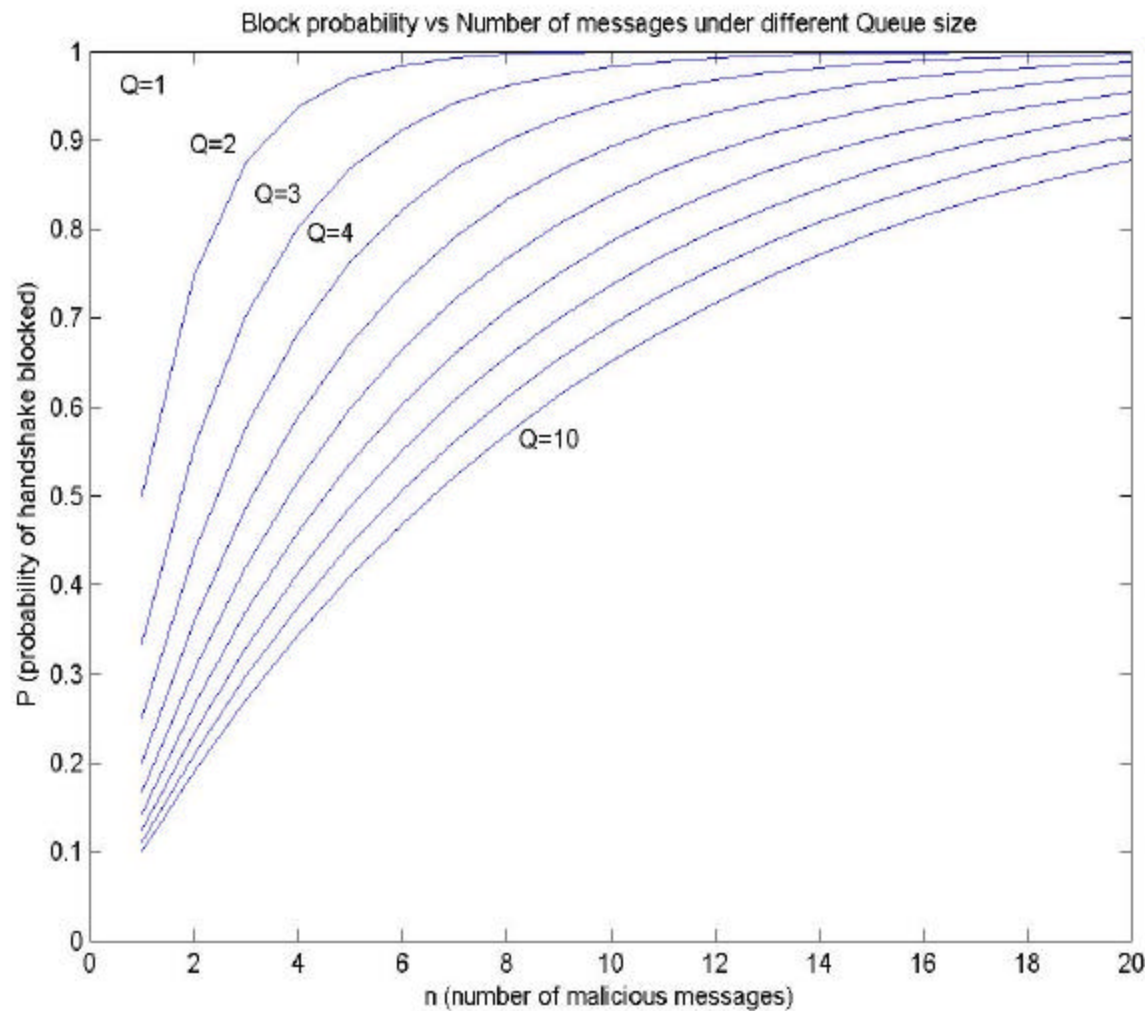
Forged Message 1 Attack



Need for “half-open” handshakes

- TPTK/PTK solution
 - Proposed in the documentation
 - Does not work for all cases
- Keep state for each Message 1 received
 - Memory/CPU exhaustion
 - Similar to TCP SYN flooding attack
- Interleaving handshakes may be required
 - Authenticator can reject unexpected messages
 - Supplicant must accept Msg 1 in all stages
 - Parallel incomplete handshakes are required

Countermeasures (1)



Random-Drop Queue:

Randomly drop a stored entry to adopt the state for the incoming Message 1 if the queue is filled.

Not effective

Countermeasures (2)

- Authenticate Message 1
 - To reuse the algorithm/hardware, set nonces to special values, e.g., 0, and derive PTK.
 - Calculate MIC for Msg 1 using the derived PTK
 - Good solution if PMK is fresh
- If PSK and cached PMK, replay attacks !
 - Add a monotonically increasing global sequence counter
 - Use local time in authenticator side
 - Sufficient space in Message 1 (8-octet sequence field)
 - No worry about time synchronization

Requires modified packet format

Countermeasures (3)

- Reuse Nonce
 - Supplicant reuses SNonce until one 4-way handshake completes successfully
 - Derive correct PTK from Message 3
 - Authenticator may (or may not) re-use ANonce
- Solves the problem, but
 - Attacker might gather more information about PMK by playing with Message 1, recall
$$PTK = \text{PRF}\{\text{PMK}, AA || SPA || ANonce || SNonce\}$$
 - May require significant computation in the supplicant

Performance Degradation

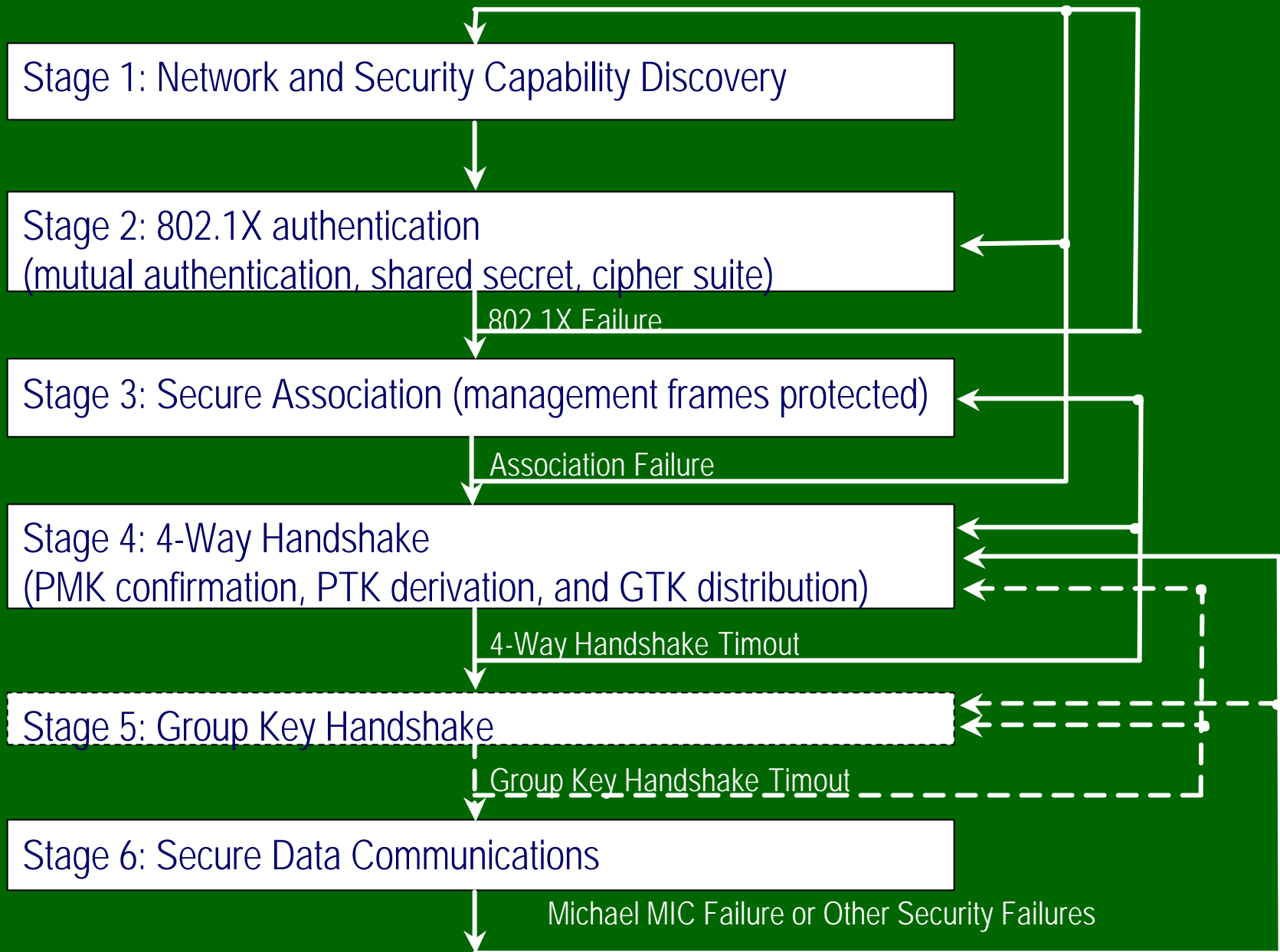
Our Proposal

- Combined solution
 - Supplicant reuse SNonce
 - Store one entry of ANonce and PTK for the first Message 1
 - If nonce in Message 3 matches the entry, use PTK directly; otherwise derive PTK again and use it.
- Advantages
 - Eliminates the memory DoS attack
 - Ensure performance in “friendly” scenarios
 - Only minor modification to the Supplicant algorithm
 - No modifications on the packet format
- Adopted by TGi

802.11i Failure Recovery

- Failure recovery is important
 - Can reduce but not eliminate DoS vulnerabilities
- Current 802.11i method
 - When failure, restart everything: inefficient
- *Better* failure approach
 - If 802.1X does not finish, restart everything
 - Otherwise restart from nearest completed subprotocol
 - ★ Channel scanning time is significantly larger than the protocol execution time

Improved 802.11i



Summary of recommendations

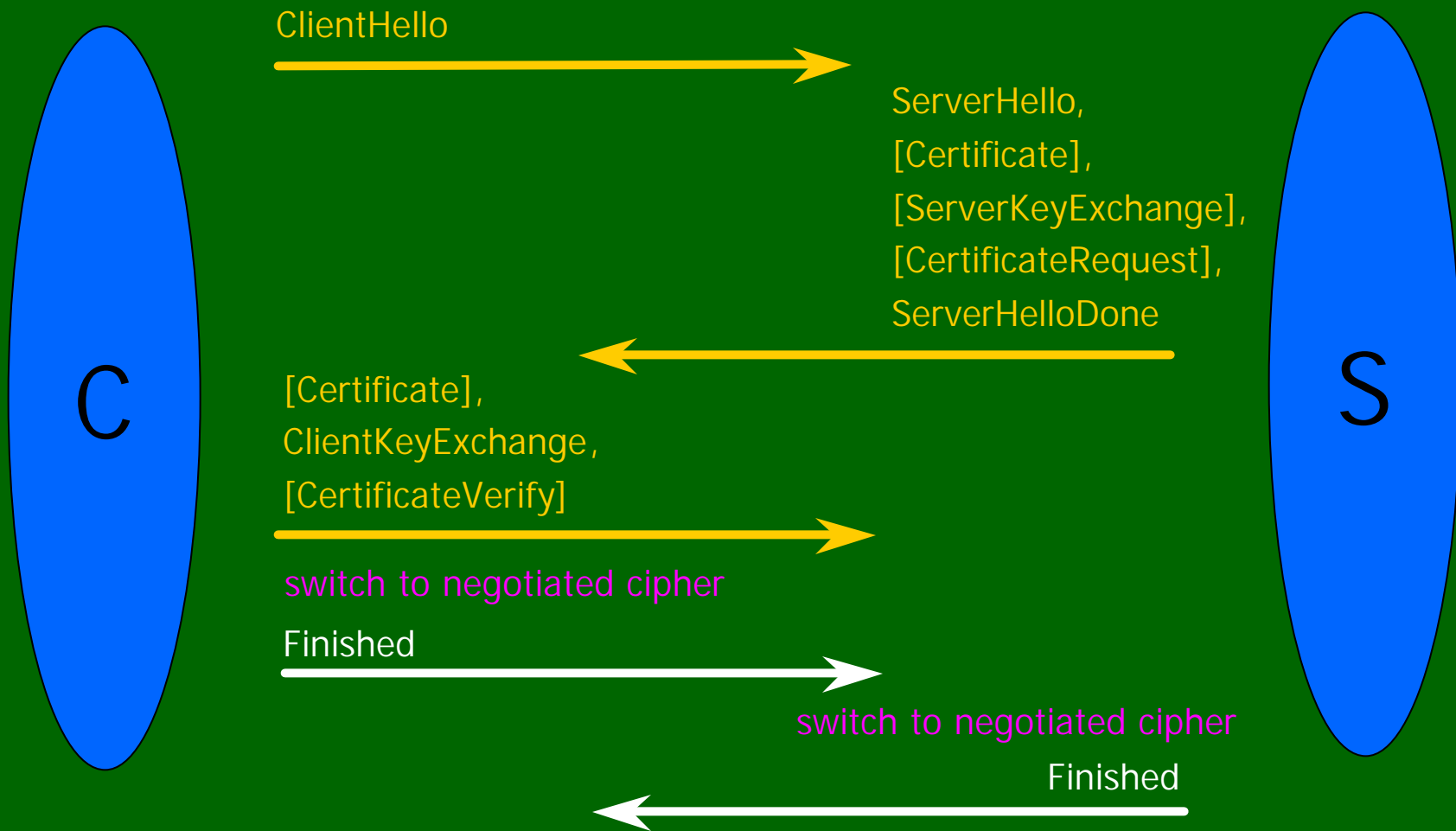
Attack	Solution
security rollback	supplicant <i>manually</i> selects security protocol; restricted access for pre-RSNA connections
reflection attack	authenticator and supplicant must be different devices or use different keys (PMK).
attack on Michael countermeasures	freeze connection for a specific time instead of re-keying and deauthentication; update TSC before MIC and after FCS, ICV are validated.
RSN IE poisoning	Authenticate Beacon and Probe Response frames; Confirm RSN IE in early step but relax the condition of RSN IE confirmation.
4-way handshake blocking	Change supplicant algorithm to reuse a single nonce on all half-open connections, eliminating memory DoS attack

802.11i correctness proof in PCL

- EAP-TLS
 - Between Supplicant and Authentication Server
 - Authorizes supplicant and establishes access key (PMK)
- 4-Way Handshake
 - Between Access Point and Supplicant
 - Checks authorization, establish key (PTK) for data transfer
- Group Key Protocol
 - AP distributes group key (GTK) using KEK to supplicants
- AES based data protection using established keys

Our proof covers subprotocols 1, 2, 3 alone and in various combinations

SSL/TLS



TLS Protocol: Client

```
Client =  
    (X,  $\hat{Y}$ , VerSUx)[  
        new Nx, send  $\hat{X}, \hat{Y}, \hat{X}, Nx, VerSUx$ ;  
        receive  $\hat{Y}, \hat{X}, Ny, VerSUy, cert$ ; match  $cert / SIG_{CA}(\hat{Y}, Ky)$ ;  
        new secret;  
        send ( $\hat{X}, \hat{Y}, SIG_{CA}(\hat{X}, Vx), SIG_{Vx}(handShake), ENCKy(secret), HASH_{secret}(handShake, "client")$ );  
        receive  $\hat{Y}, \hat{X}, hash$ ; match  $hash / HASH_{secret}(handShake, "server")$ ;
```

The TLS Server actions also defined by a straight-line sequential process (cord)

TLS Properties

- Authentication: client and the server agree on
 - Master secret
 - Protocol version and crypto suite
 - Each other's identities
 - Protocol completion status
- Secrecy
 - The master secret must *not* be known to any other principal

Theorems: Agreement and Secrecy

$$\begin{aligned} & \text{Honest}(\hat{X}) \wedge \text{Honest}(\hat{Y}) \wedge \text{Honest}(\hat{C}A) \wedge \hat{X} \neq \hat{Y} \\ & [\text{Client}]_X \\ & \exists Y. (\text{Send}(X, \hat{X}, \hat{Y}, m1) \\ & < \text{Receive}(Y, \hat{X}, \hat{Y}, m1) \\ & < \text{Send}(Y, \hat{Y}, \hat{X}, m2) \\ & < \text{Receive}(X, \hat{Y}, \hat{X}, m2) \\ & < \text{Send}(X, \hat{X}, \hat{Y}, m3) \\ & < \text{Receive}(Y, \hat{X}, \hat{Y}, m3) \\ & < \text{Send}(Y, \hat{Y}, \hat{X}, m4) \\ & < \text{Receive}(X, \hat{Y}, \hat{X}, m4)) \end{aligned}$$
$$\begin{aligned} & \text{Honest}(\hat{Y}) [\text{Client}]_X \\ & \text{Has}(\hat{Z}, \text{secret}) \\ & \wedge \hat{X} \neq \hat{Z} \supset \hat{Z} = \hat{Y} \end{aligned}$$

Client is guaranteed:

- there exists a session of the intended server
- this server session agrees on the values of all messages
- all actions viewed in same order by client and server
- there exists exactly one such server session

Similar specification for server

Invariants required by TLS

$$\Gamma_{tls,2} := (\text{Decrypts}(Y, ENC_{K_y}(y)) \wedge \text{Contains}(y, secret) \wedge \\ \text{Send}(Y, m) \wedge \text{Contains}(m, secret)) \supset \neg \text{ContainsOut}(secret, m, ENC_{K_y}(y))$$

Server Side Recommendation: If the server reuses Public Key in a protocol different from TLS, then it should not send decryptions of incoming messages

4-Way handshake: Authenticator

```
( $X, \hat{Y}, K_{\hat{X}\hat{Y}}$ )  
[new  $x$ ;  
send  $\hat{X}, \hat{Y}, x, msg1$ ;  
receive  $\hat{Y}, \hat{X}, z$ ;  
match  $z/y, msg2, Hash(Hash(K_{\hat{X}\hat{Y}}, x, y), y, msg2)$ ;  
send  $\hat{X}, \hat{Y}, x, msg3, Hash(Hash(K_{\hat{X}\hat{Y}}, x, y), x, msg3)$ ;  
receive  $\hat{Y}, \hat{X}, z$ ;  
match  $z/msg4, Hash(Hash(K_{\hat{X}\hat{Y}}, x, y), msg4)]_X$ 
```

Supplicant actions also defined by a straight-line sequential process (cord)

4-Way Handshake properties

- The pairwise key (PTK) is fresh and correctly generated from the PMK
- Messages 2 and 4 assure authenticator that supplicant messages are current (not replay)
- Message 3 assures supplicant that authenticator messages are current (not replay)
- Pairwise key PTK derivation produces shared secret between supplicant and authenticator

4-way Handshake Properties

$$\begin{aligned}\phi_1(\textit{Key Secrecy}) ::= & \text{Honest}(\hat{X}) \wedge \text{Honest}(\hat{Y}) \supset \\ & ((\text{Has}(\hat{Z}, \text{Hash}(K_{\hat{X}\hat{Y}}, x, y)) \supset \hat{Z} = \hat{X} \vee \hat{Z} = \hat{Y})) \wedge \\ & \text{Has}(\hat{X}, \text{Hash}(K_{\hat{X}\hat{Y}}, x, y)) \wedge \text{Has}(\hat{Y}, \text{Hash}(K_{\hat{X}\hat{Y}}, x, y)) \\ \phi_2(\textit{Session Authentication}) ::= & \text{Send}(X, \hat{X}, \hat{Y}, x, \text{msg1}) < \\ & \text{Receive}(Y, \hat{X}, \hat{Y}, x, \text{msg1}) < \\ & \text{Send}(Y, \hat{Y}, \hat{X}, y, \text{msg2}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), y, \text{msg2})) < \\ & \text{Receive}(X, \hat{Y}, \hat{X}, y, \text{msg2}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), y, \text{msg2})) < \\ & \text{Send}(X, \hat{X}, \hat{Y}, x, \text{msg3}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), x, \text{msg3})) < \\ & \text{Receive}(Y, \hat{X}, \hat{Y}, x, \text{msg3}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), x, \text{msg3})) < \\ & \text{Send}(Y, \hat{Y}, \hat{X}, \text{msg4}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), \text{msg4})) < \\ & \text{Receive}(X, \hat{Y}, \hat{X}, \text{msg4}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), \text{msg4}))\end{aligned}$$

Similar specification for server

4-Way : Relating invariants to deployment

$$\Gamma_{4way,3} := (\text{Honest}(\hat{X}) \wedge \text{Receive}(X, \text{Message } 1) \supset \neg \text{Send}(X, \text{Message } 3)) \wedge \\ (\text{Honest}(\hat{X}) \wedge \text{Send}(X, \text{Message } 1) \supset \neg (\text{Send}(X, \text{Message } 2) \wedge \text{Send}(X, \text{Message } 4)))$$

Recommendation: One Principal should not act as both authenticator and supplicant ! Otherwise, reflection attack.
Consider careful deployment in Sensor Network scenarios

Group-Key Protocol

GroupKey : Client = $(X, \hat{Y}, CurrSeqNo, K_{XY})$ [
 receive \hat{Y}, \hat{X}, x ;
 match $x/AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK),$
 $HASH_{K_{XY}}(AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK));$
 send $\hat{X}, \hat{Y}, SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK),$
 $HASH_{K_{XY}}(SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK));]_X$

GroupKey : Server = $(Y, \hat{X}, CurrSeqNo, K_{XY})$ [
 send $\hat{Y}, \hat{X}, AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK),$
 $HASH_{K_{XY}}(AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK));$
 receive \hat{X}, \hat{Y}, y ;
 match $y/SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK),$
 $HASH_{K_{XY}}(SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK));]_Y$

Group key handshake

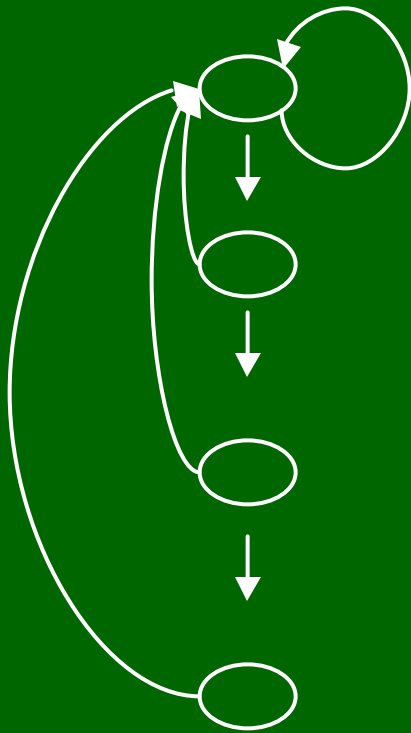
- Authenticator guarantee: If principal has the group key, then it must have a shared PTK with the authenticator
- Supplicant guarantee: the GTK received was transmitted by the Access Point, and correctly supersedes any GTK from earlier handshakes (4-Way or Group Key)

Observation: For assurance of GTK freshness, important that the first handshake uses 4-Way protocol; one principal should not be authenticator and supplicant, as in the 4-way handshake.

Composition

- All necessary invariants are satisfied by basic blocks of all the sub-protocols
- The postconditions of TLS imply the preconditions of the 4-Way handshake
- The postconditions of 4-Way handshake imply the preconditions of the Group Key protocol

Complex Control Flows



Simple Flow

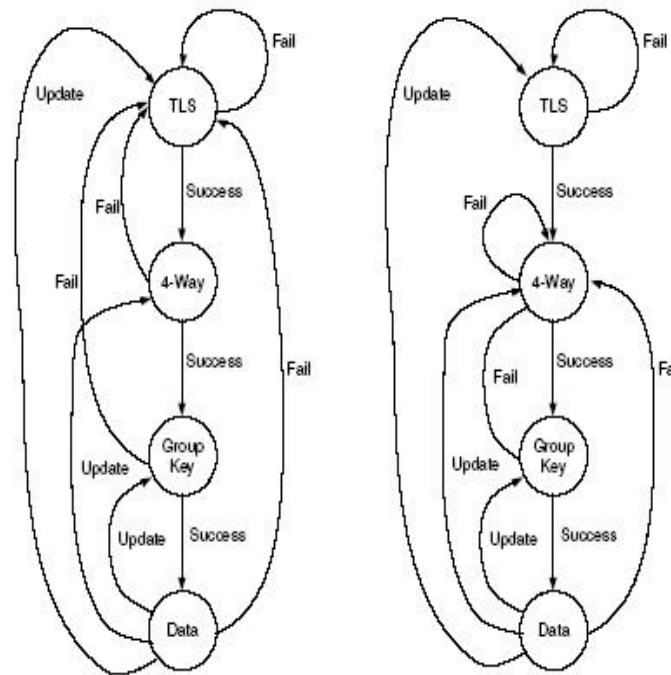


Figure 1: The Control Flow of 802.11i RSNA Establishment Procedure

Complex Flow

Use Staged Composition Theorem

- If the preconditions of each subprotocol are preserved by subsequent subprotocols, then preconditions will hold at entry of each subprotocol

802.11i: All error recovery methods shown are correct, so error handling can be chosen according to deployment conditions. Composition also guarantees correctness of hybrid modes of deployment, such as pre-shared Key, and cached PMK options.

Conclusions

- Protocol analysis methods
 - Model checking is fairly easy to apply
 - Ready for industrial use
- Wireless 802.11i improvements
 - Automated study led to improved standard
 - Deployment recommendations also
- Correctness proof in PCL
 - Correctness proof for TLS, 4Way, GroupKey
 - Staged composition theorem
 - Covers implementation and configuration options

Future protocol studies

- Mobility

- IPv6 binding update to eliminate triangle routing

- Wireless 802.16e

-----Original Message-----

From: Bernard Aboba [<mailto:aboba@internaut.com>]

Sent: Thursday, May 05, 2005 11:14 AM

To: mitchell@cs.stanford.edu

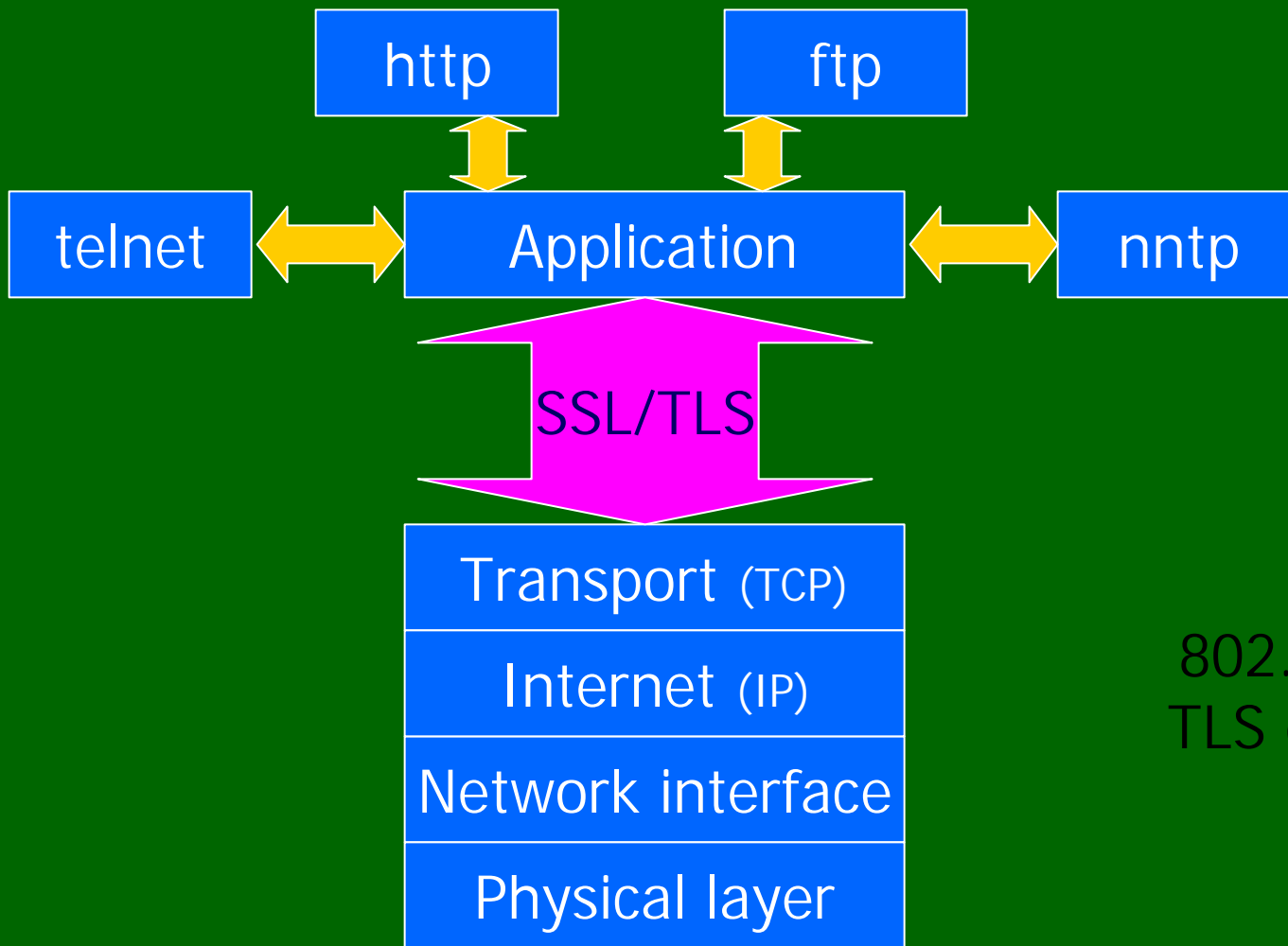
Subject: Security review of 802.16e?

The Chair of 802.16 (Roger Marks of NIST) has sent a liaison letter to the IETF asking for a security review of 802.16e, among other things. I'm looking to organize a group to do the review...

Case studies: find errors, fix protocol, derive correctness proof

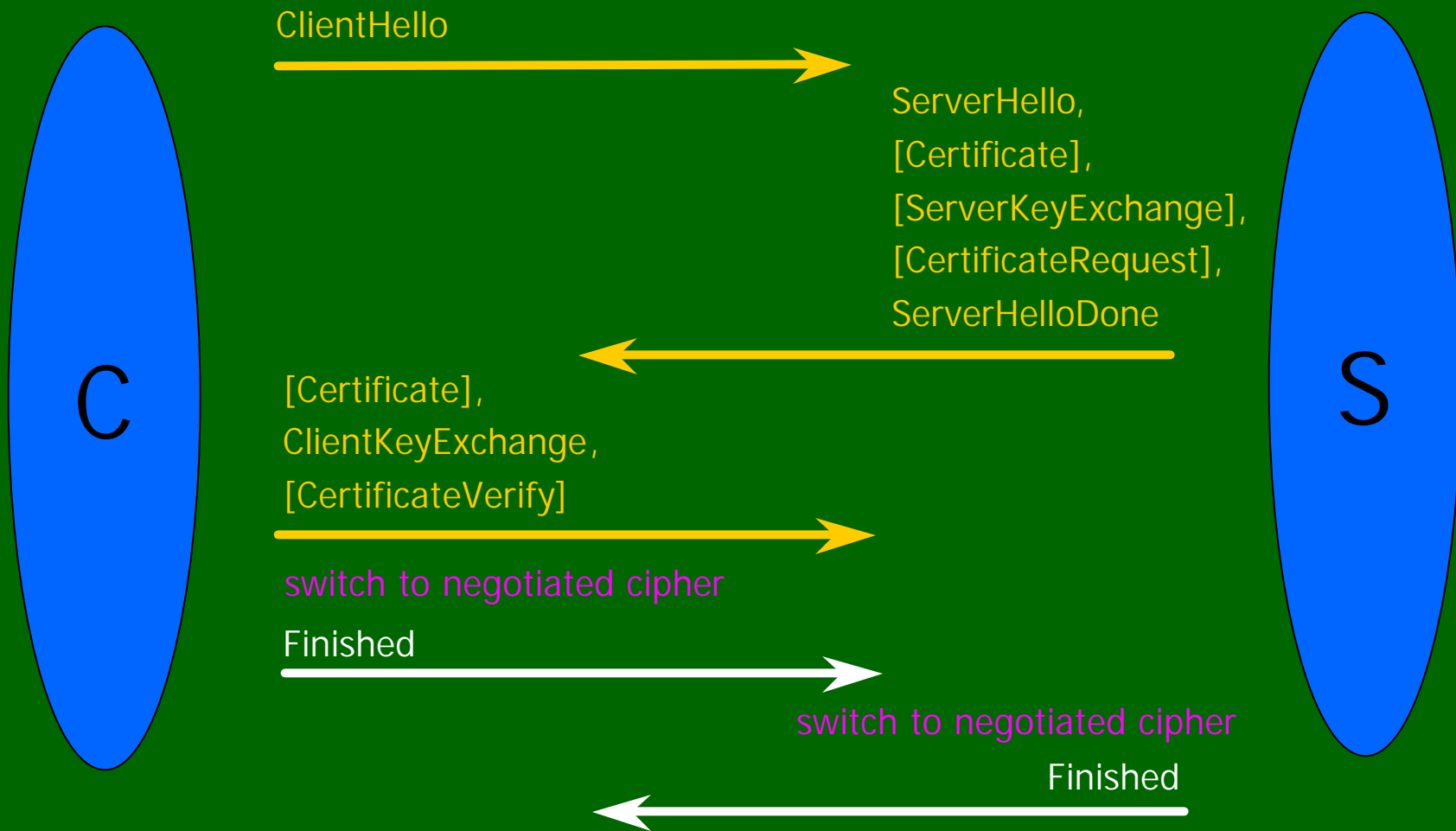


TLS protocol layer over TCP/IP



802.11i uses
TLS over EAP

SSL/TLS



Handshake Protocol

ClientHello $C \rightarrow S$ $C, Ver_C, Suite_C, N_C$

ServerHello $S \rightarrow C$ $Ver_S, Suite_S, N_S, sign_{CA}\{ S, K_S \}$

ClientVerify $C \rightarrow S$ $sign_{CA}\{ C, V_C \}$
 $\{ Ver_C, Secret_C \} K_S$
 $sign_C\{ Hash(Master(N_C, N_S, Secret_C) + Pad_2 +$
 $Hash(Msgs + C + Master(N_C, N_S, Secret_C) + Pad_1)) \}$

(Change to negotiated cipher)

ServerFinished $S \rightarrow C$ $\{ Hash(Master(N_C, N_S, Secret_C) + Pad_2 +$
 $Hash(Msgs + S + Master(N_C, N_S, Secret_C) + Pad_1))$
 $\} Master(N_C, N_S, Secret_C)$

ClientFinished $C \rightarrow S$ $\{ Hash(Master(N_C, N_S, Secret_C) + Pad_2 +$
 $Hash(Msgs + C + Master(N_C, N_S, Secret_C) + Pad_1))$
 $\} Master(N_C, N_S, Secret_C)$

Supplicant

Auth/Assoc
802.1X UnBlocked
PTK/GTK



Authenticator

Auth/Assoc
802.1X UnBlocked
PTK/GTK

Authenticat- ion Server

(RADIUS)
No Key

