

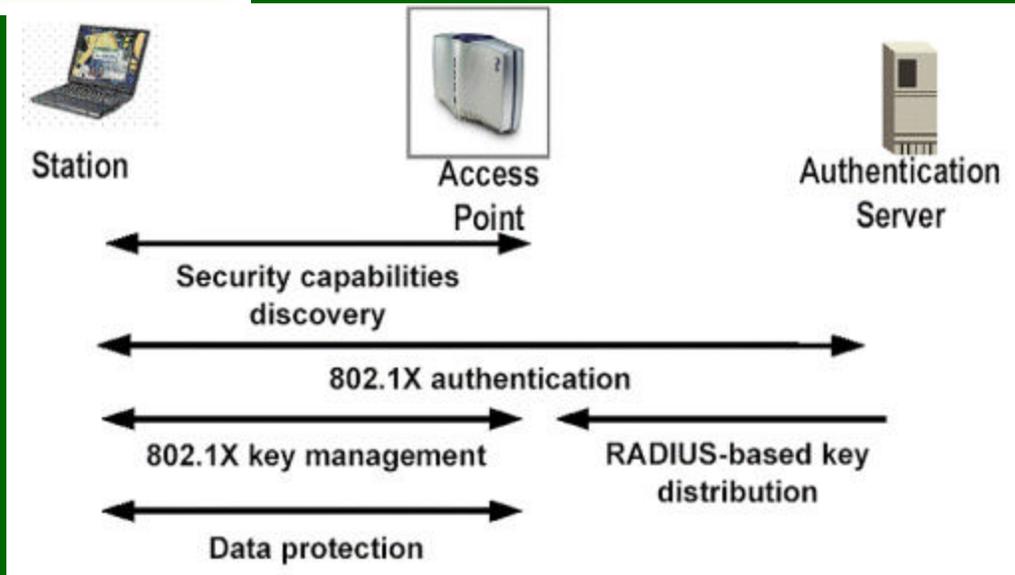
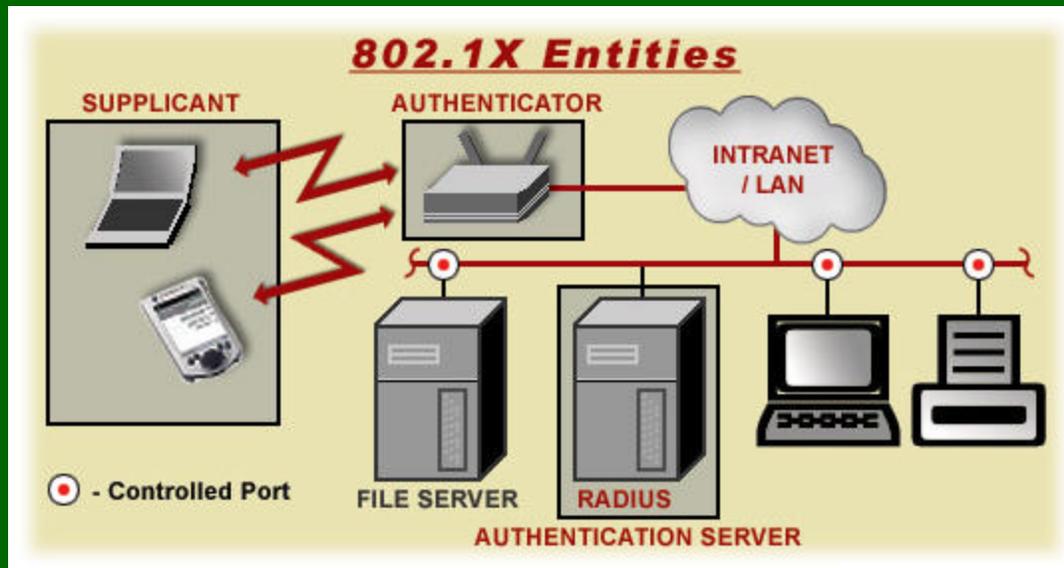
Breaking and Fixing  
The IEEE 802.11i Wireless  
Networking Standard

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# 802.11i Wireless Authentication



# Wireless Threats

- Passive eavesdropping and traffic analysis
  - Easy, most wireless NICs have promiscuous mode
- Message injection and eavesdropping
  - Easy, some techniques to gen. any packet with common NIC
- Message removal
  - Possible, block packet reception with directional antennas
- Masquerading and malicious AP
  - Easy, MAC address forgeable with available s/w (HostAP)
- Session Hijacking
- Man-in-the-Middle
- Denial-of-Service
  - We propose and use a cost-related evaluation of DoS attacks

# Wireless Security Evolution

- 802.11 (Wired Equivalent Protocol)
  - Authentication: Open system (SSID) and Shared Key
  - Authorization: some vendors use MAC address filtering
  - Confidentiality/Integrity: RC4 + CRC
  - However, considered insecure – bad use of good crypto
- WPA: Wi-Fi Protected Access
  - Authentication: 802.1X
  - Confidentiality/Integrity: TKIP
  - Reuses legacy hardware, still problematic
- IEEE 802.11i (Ratified on June 24, 2004 )
  - Mutual authentication, e.g., EAP/TLS
  - Data confidentiality and integrity: CCMP
  - Key management
  - Availability

Supplicant

UnAuth/UnAssoc  
802.1X Blocked  
No Key



Authenticator

UnAuth/UnAssoc  
802.1X Blocked  
No Key

Authenticat-

ion Server  
**(RADIUS)**  
No Key

Supplicant

Auth/Assoc  
802.1X Blocked  
No Key

Authenticator

Auth/Assoc  
802.1X Blocked  
No Key

Authenticati-  
on Server

(RADIUS)  
No Key



Supplicant

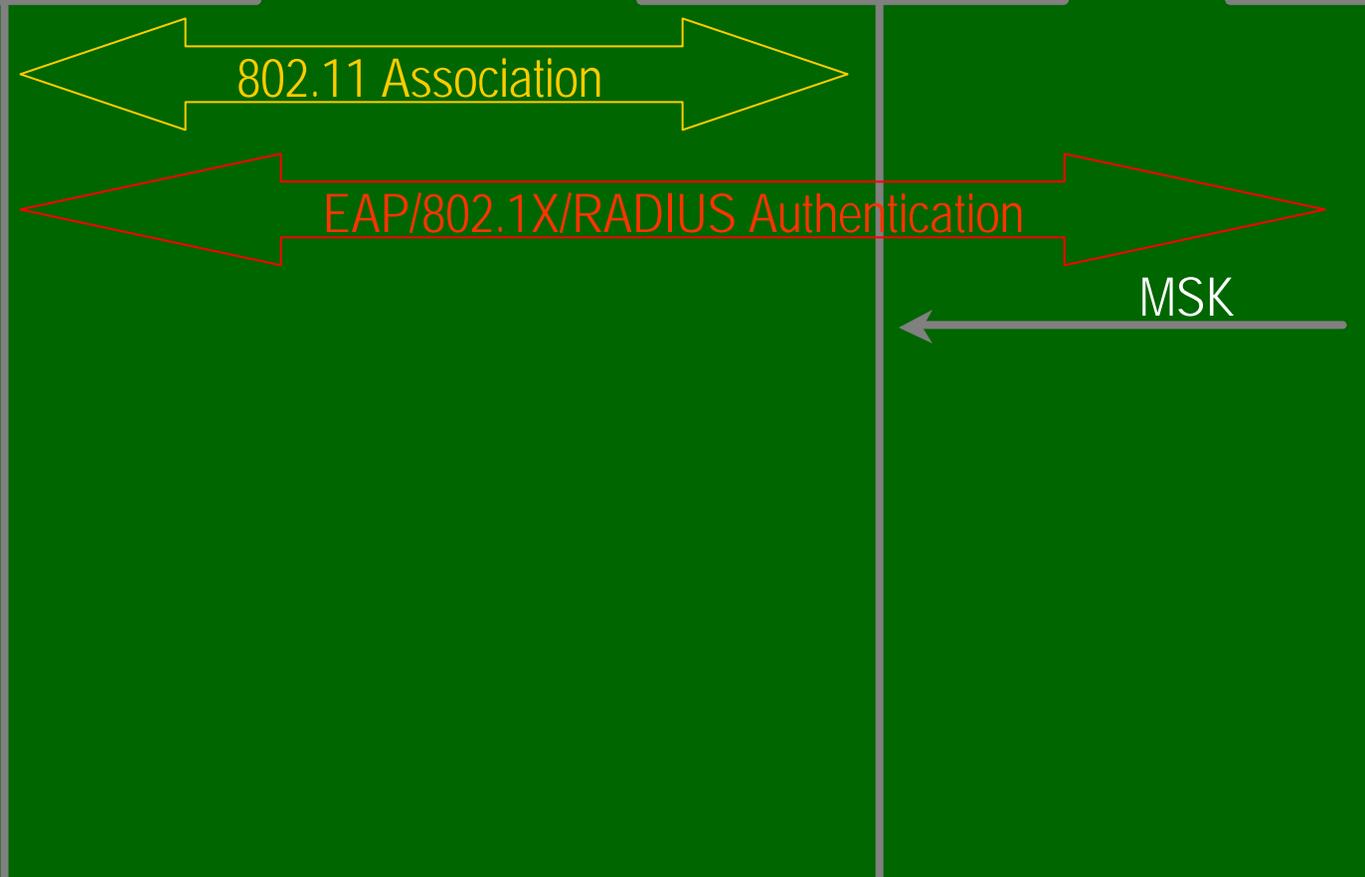
Auth/Assoc  
802.1X Blocked  
PMK

Authenticator

Auth/Assoc  
802.1X Blocked  
PMK

Authenticati-  
on Server

(RADIUS)  
No Key



Supplicant

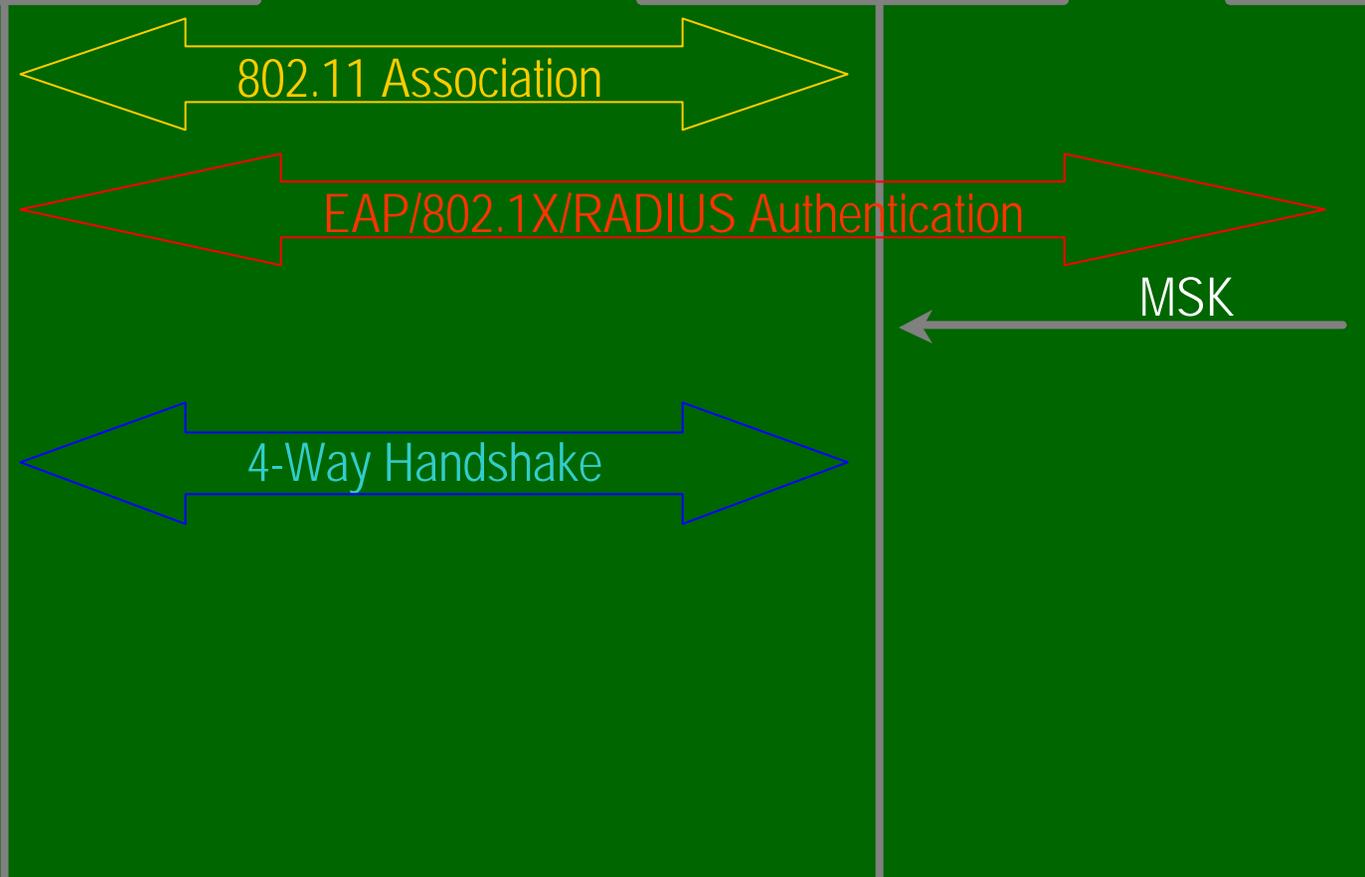
Auth/Assoc  
802.1X UnBlocked  
PTK/GTK

Authenticator

Auth/Assoc  
802.1X UnBlocked  
PTK/GTK

Authenticati-  
on Server

(RADIUS)  
No Key



Supplicant

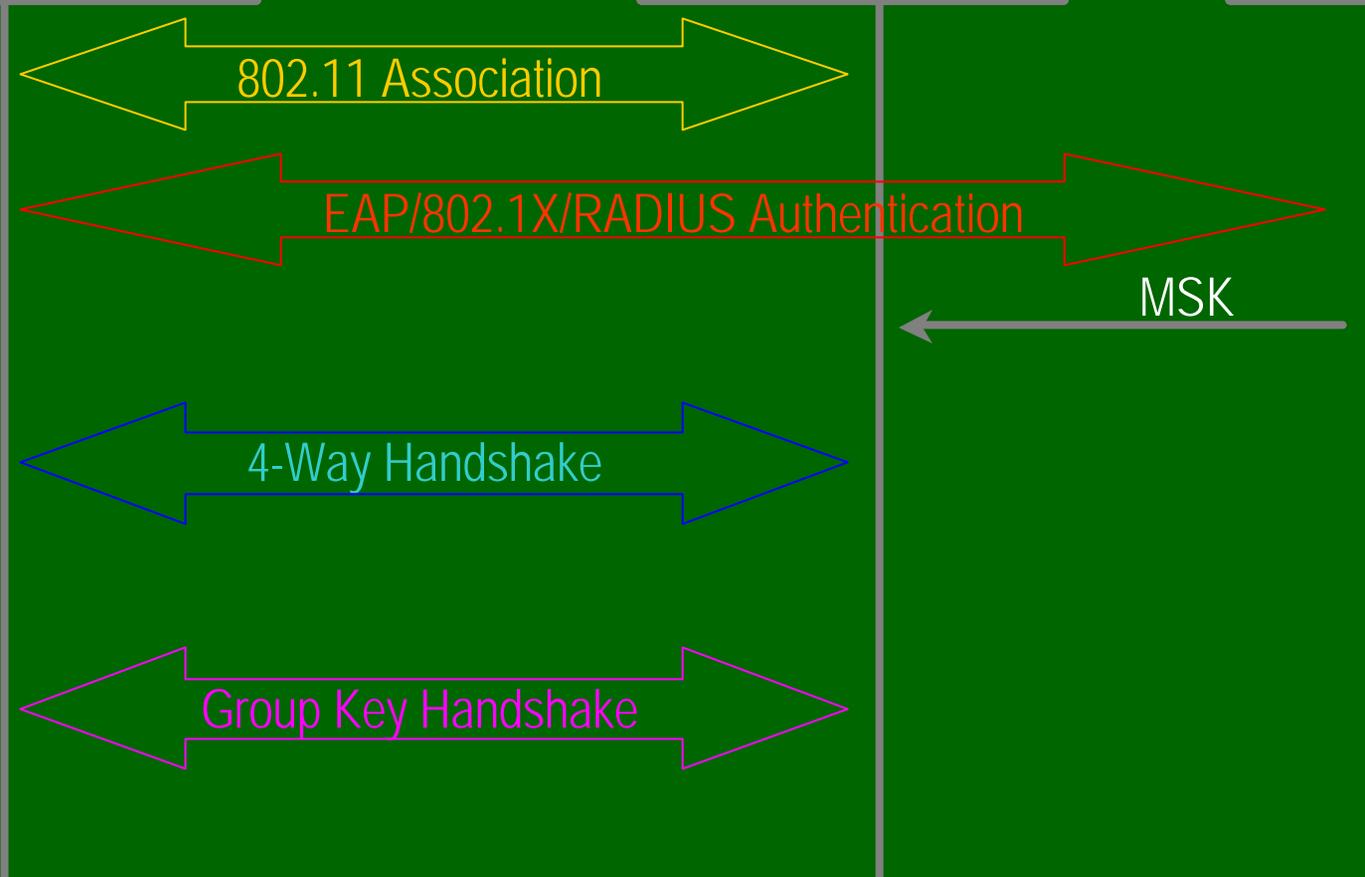
Auth/Assoc  
802.1X UnBlocked  
New GTK

Authenticator

Auth/Assoc  
802.1X UnBlocked  
New GTK

Authenticati-  
on Server

(RADIUS)  
No Key



Supplicant

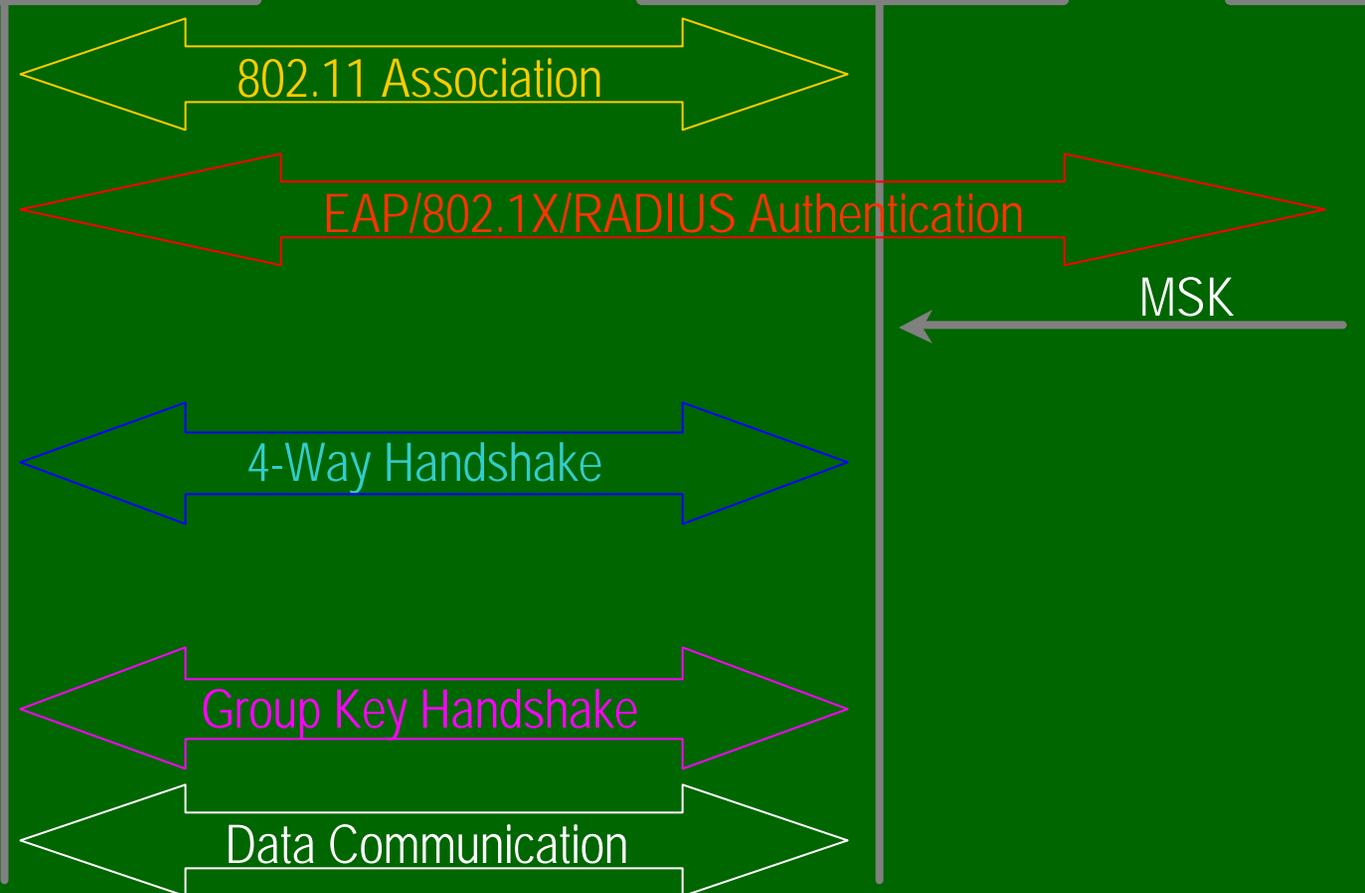
Auth/Assoc  
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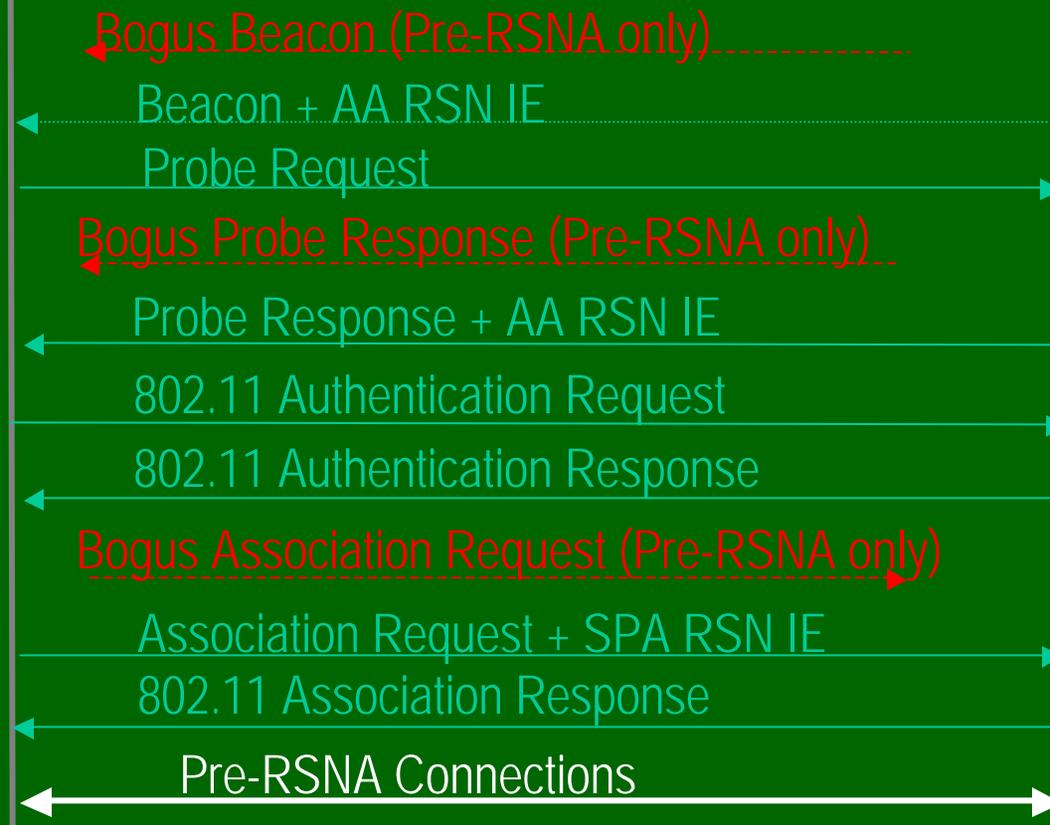
# Security Level Rollback Attack

## Supplicant

RSNA enabled  
Pre-RSNA enabled

## Authenticator

RSNA enabled  
Pre-RSNA enabled

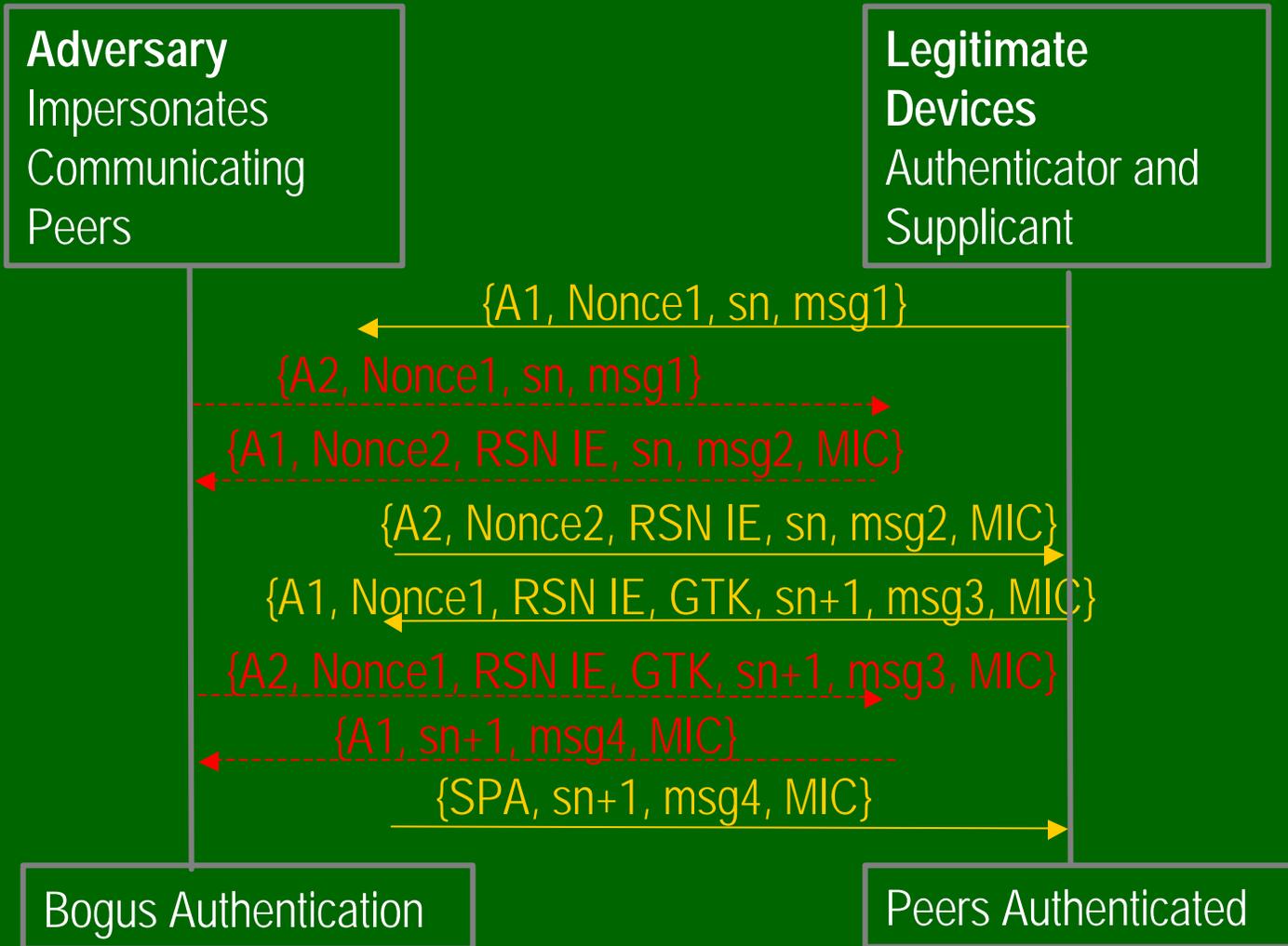


Pre-RSNA connection is INSECURE!

# Rollback Solutions

- Consequences of rollback attack
  - Similar to general version rollback attack
  - Destroy security since WEP is insecure
  - Not a vulnerability of 802.11i standard per se, but an important deployment problem
- Solutions
  - Allow only RSNA connections
    - Too strict if Transient Security Network still in use
  - Deploy both, but
    - Allow supplicant to manually choose to accept or deny
    - Authenticator may limit pre-RSNA connections to less sensitive data

# Reflection Attack



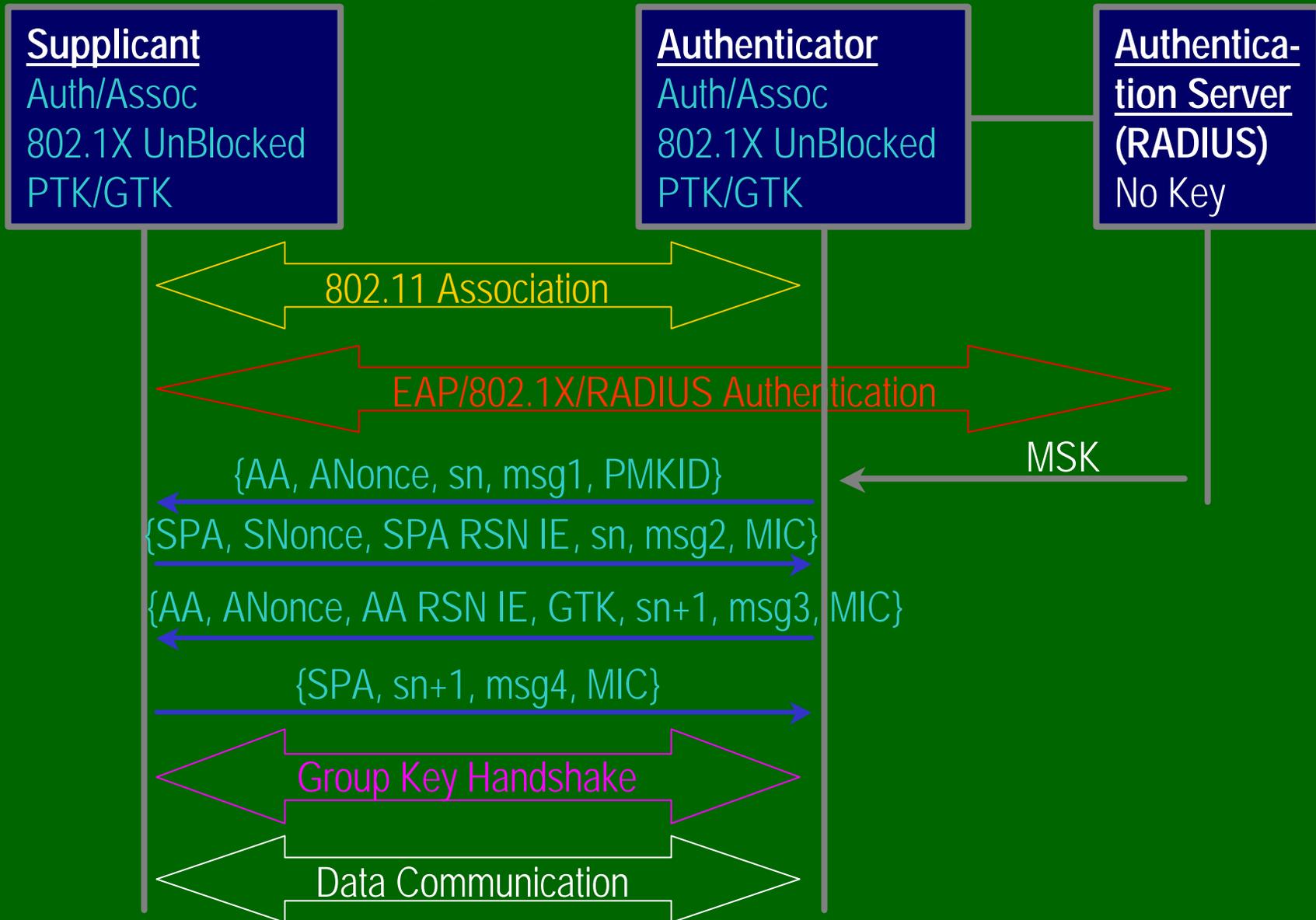
# Reflection Solutions

- Consequences of reflection attack
  - Possible in ad hoc networks
  - Violates mutual authentication
- Solutions:
  - Restrict each entity to single role
    - Access point should not act as wireless station
  - Allow one entity to have two roles
    - But require different pairwise master keys (PMK)

# 802.11i Availability

- Not an original design objective
  - Physical Layer DoS attacks
    - Inevitable but detectable, not our focus
  - Network and upper Layer DoS attack
    - Depend on protocols, not our focus
  - Link Layer attacks
    - Flooding attack: Lots of traffic and power req'd
    - Some Known DoS attacks in 802.11 networks
    - DoS attack on Michael algorithm in TKIP
    - RSN IE Poisoning/Spoofing
    - 4-Way Handshake Blocking
    - Failure Recovery
- } These risks can be reduced!

# The 4-Way Handshake



# Study of 4-way handshake

- Assumption

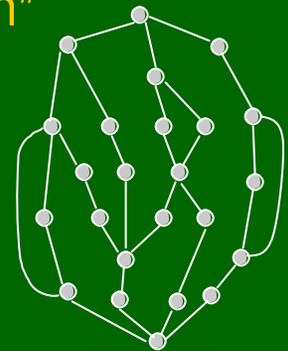
- PMK is shared between the Supplicant and the Authenticator
- The AS transfers the key materials to the Authenticator

- Handshake Goals

- Confirm the possession of PMK
- Derive a fresh session key for data transmission  
 $PTK = PRF\{PMK, AA || SPA || ANonce || SNonce\}$

- Analysis

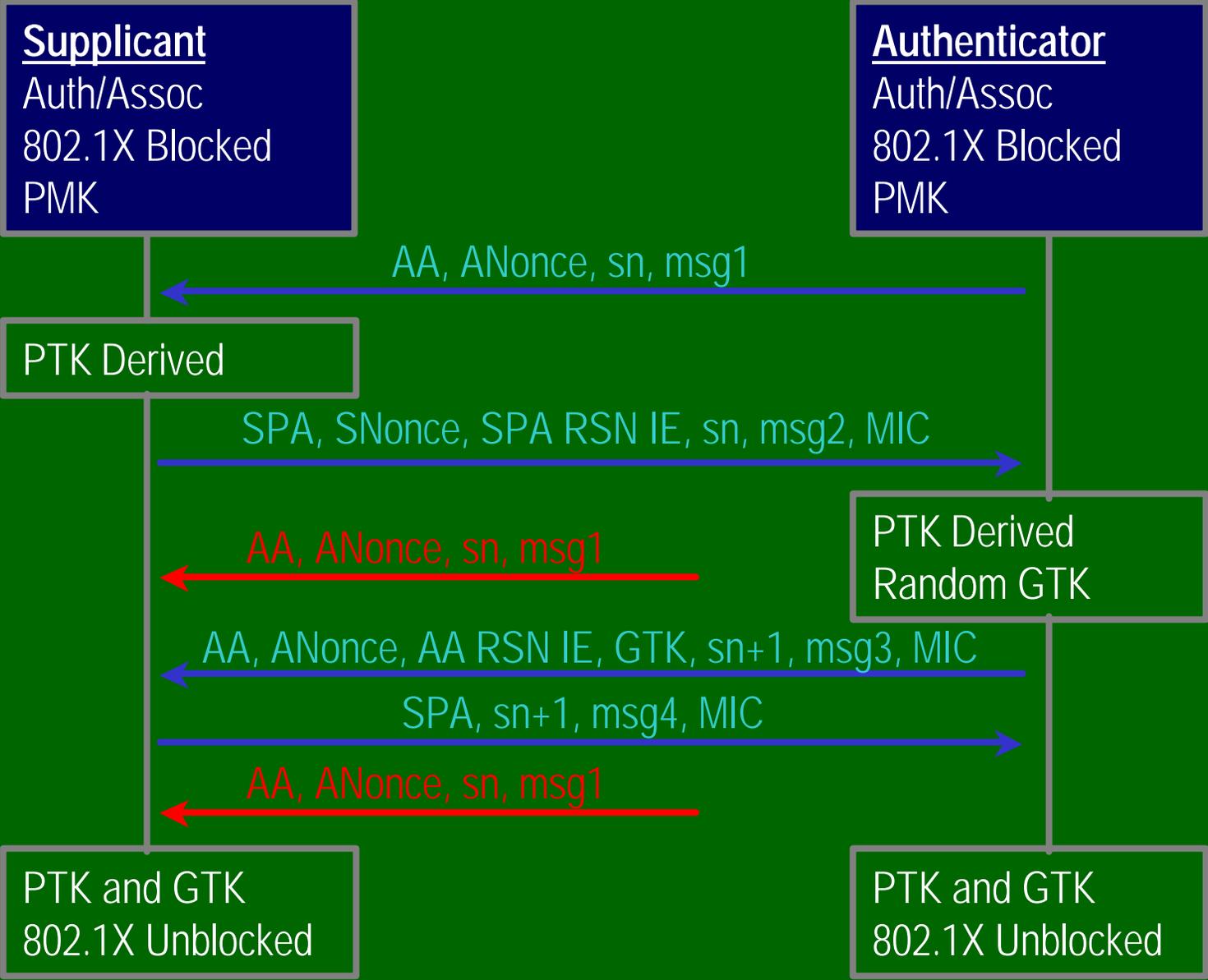
- Based on the 2003 specifications of the 4-way handshake
- Murφ verification using "rationale reconstruction"



# Modeling the 4-Way Handshake

- Authenticators/Supplicants:
  - Each authenticator maintain one association with each supplicant, and vice versa
  - Each association has a uniquely shared PMK
  - Multiple sequential legitimate handshakes in one association
- Intruder
  - Impersonates both supplicant and authenticator
  - Eavesdrop, intercept and replay messages
  - Compose messages with known nonce and MIC
  - Forge fresh Message 1
  - Predict and replay nonces for pre-computation of MIC
- Rationale reconstruction
  - Turn on/off fields: nonce, sequence, msg, address

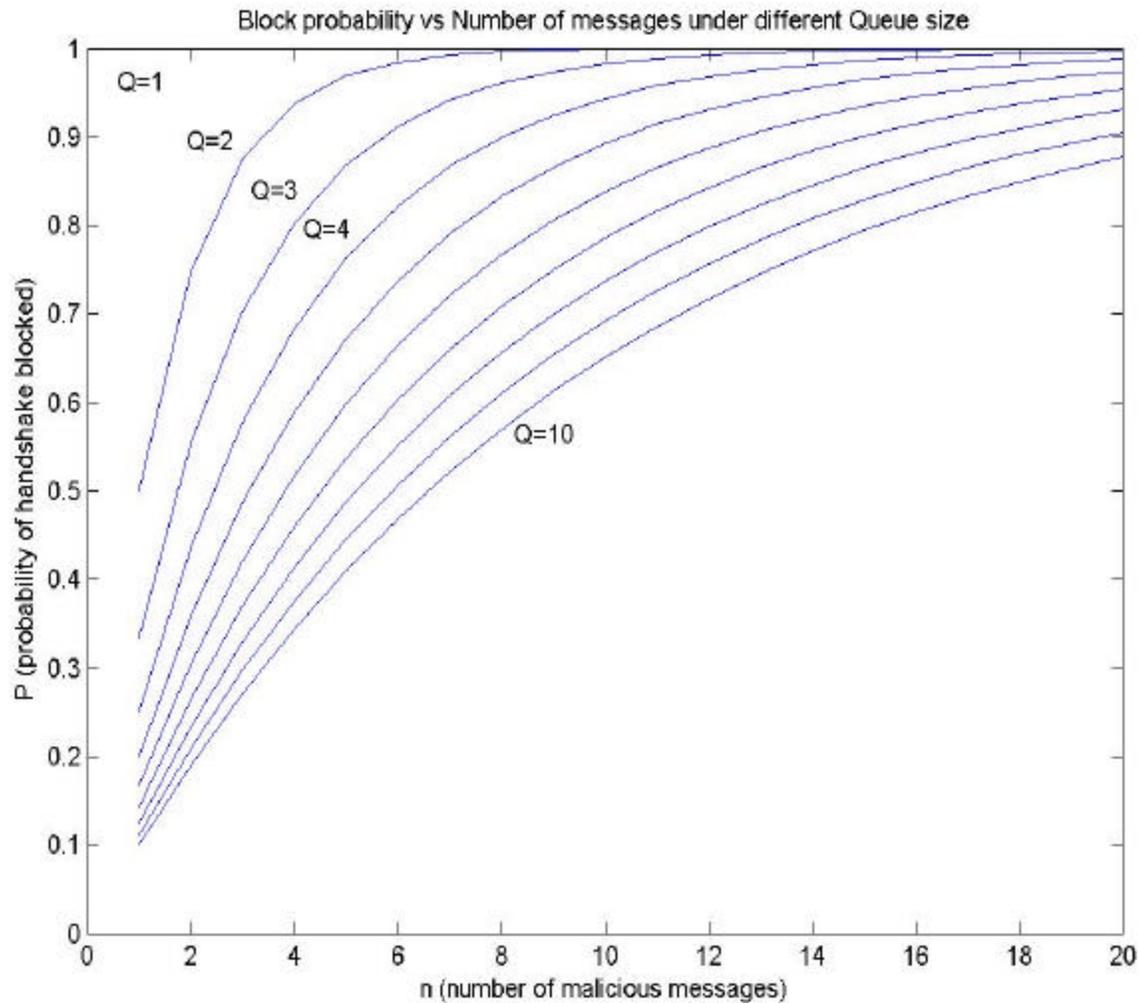
# Forged Message 1 Attack



# Need for “half-open” handshakes

- TPTK/PTK solution
  - Proposed in the documentation
  - Does not work for all cases
- Keep state for each Message 1 received
  - Memory/CPU exhaustion
  - Similar to TCP SYN flooding attack
- Interleaving handshakes may be required
  - Authenticator can reject unexpected messages
  - Supplicant must accept Msg 1 in all stages
  - Parallel incomplete handshakes are required

# Countermeasures (1)



## Random-Drop Queue:

Randomly drop a stored entry to adopt the state for the incoming Message 1 if the queue is filled.

Not effective

# Countermeasures (2)

- Authenticate Message 1
  - To reuse the algorithm/hardware, set nonces to special values, e.g., 0, and derive PTK.
  - Calculate MIC for Msg 1 using the derived PTK
  - Good solution if PMK is fresh
- If PSK and cached PMK, replay attacks !
  - Add a monotonically increasing global sequence counter
  - Use local time in authenticator side
  - Sufficient space in Message 1 ( 8-octet sequence field )
  - No worry about time synchronization

Requires modified packet format

# Countermeasures (3)

- Reuse Nonce
  - Supplicant reuses SNonce until one 4-way handshake completes successfully
  - Derive correct PTK from Message 3
  - Authenticator may (or may not) re-use ANonce
- Solves the problem, but
  - Attacker might gather more information about PMK by playing with Message 1, recall
$$PTK = \text{PRF}\{\text{PMK}, \text{AA} || \text{SPA} || \text{ANonce} || \text{SNonce}\}$$
  - May require significant computation in the supplicant

Performance Degradation

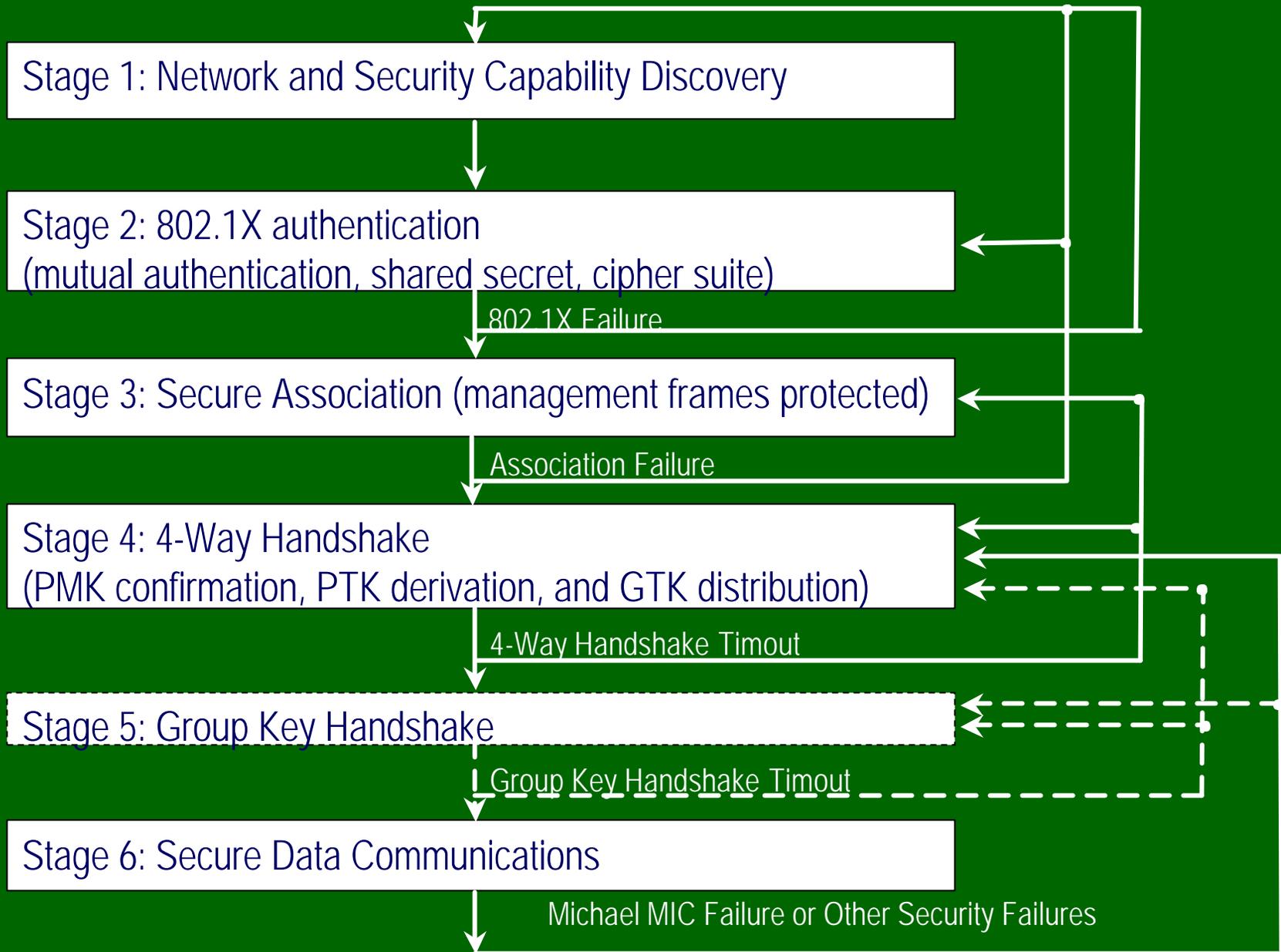
# Our Proposal

- Combined solution
  - Supplicant reuse SNonce
  - Store one entry of ANonce and PTK for the first Message 1
  - If nonce in Message 3 matches the entry, use PTK directly; otherwise derive PTK again and use it.
- Advantages
  - Eliminates the memory DoS attack
  - Ensure performance in “friendly” scenarios
  - Only minor modification to the Supplicant algorithm
    - No modifications on the packet format
- Adopted by TGi

# 802.11i Failure Recovery

- Failure recovery is important
  - Can reduce but not eliminate DoS vulnerabilities
- Current 802.11i method
  - When failure, restart everything: inefficient
- *Better* failure approach
  - If 802.1X does not finish, restart everything
  - Otherwise restart from nearest completed subprotocol
  - ★ Channel scanning time is significantly larger than the protocol execution time

# Improved 802.11i



# Summary of recommendations

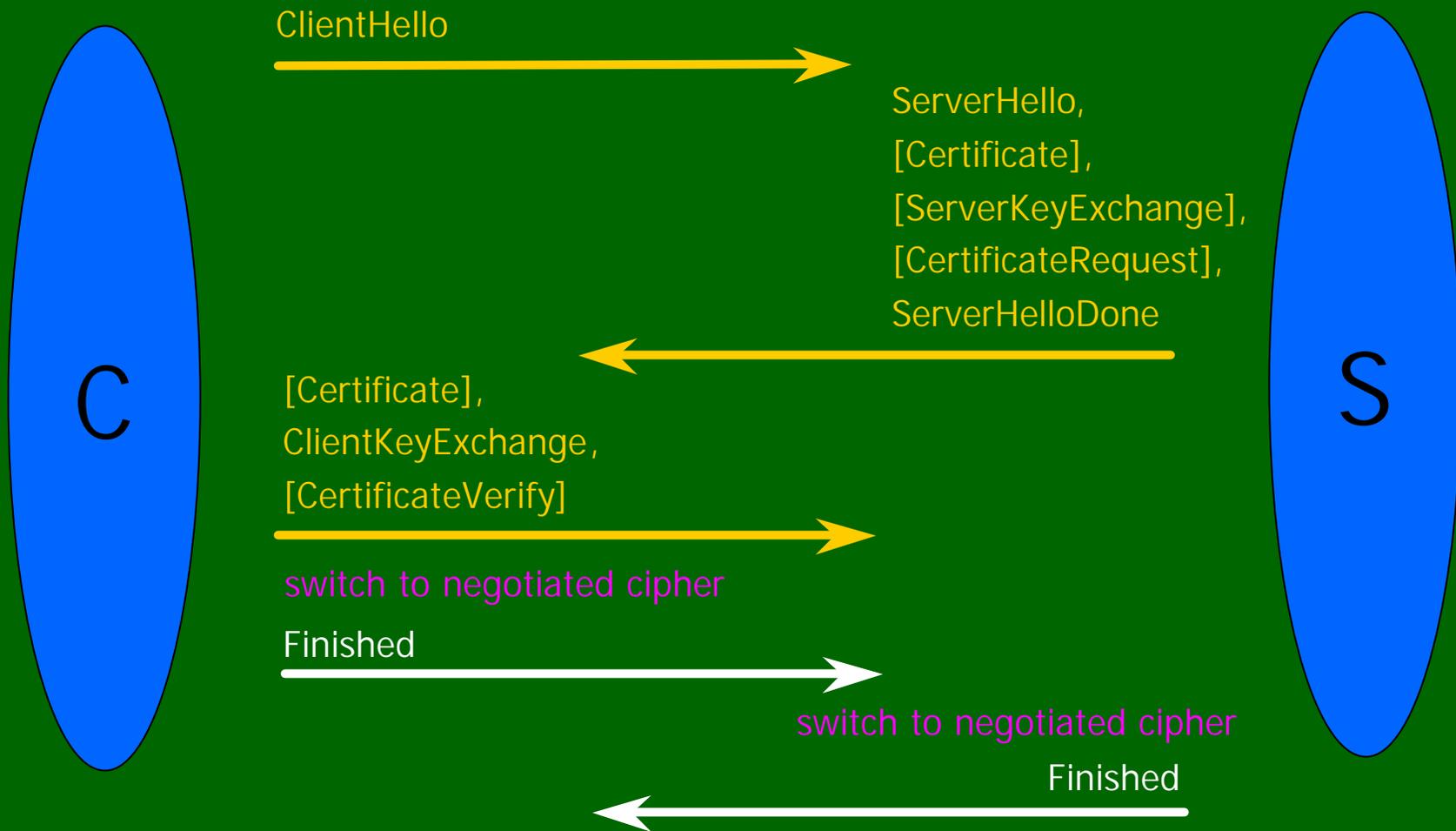
Attack	Solution
security rollback	supplicant <i>manually</i> selects security protocol; restricted access for pre-RSNA connections
reflection attack	authenticator and supplicant must be different devices or use different keys (PMK).
attack on Michael countermeasures	freeze connection for a specific time instead of re-keying and deauthentication; update TSC before MIC and after FCS, ICV are validated.
RSN IE poisoning	Authenticate Beacon and Probe Response frames; Confirm RSN IE in early step but relax the condition of RSN IE confirmation.
4-way handshake blocking	Change supplicant algorithm to reuse a single nonce on all half-open connections, eliminating memory DoS attack

# 802.11i correctness proof in PCL

- EAP-TLS
  - Between Supplicant and Authentication Server
  - Authorizes supplicant and establishes access key (PMK)
- 4-Way Handshake
  - Between Access Point and Supplicant
  - Checks authorization, establish key (PTK) for data transfer
- Group Key Protocol
  - AP distributes group key (GTK) using KEK to supplicants
- AES based data protection using established keys

Our proof covers subprotocols 1, 2, 3 alone and in various combinations

# SSL/TLS



# TLS Protocol: Client

```
Client =  
  (X, Y, VerSUx)[  
    new Nx; send X, Y, X, Nx, VerSUx;  
    receive Y, X, Ny, VerSUy, cert; match cert/SIG_CA(Y, Ky);  
    new secret;  
    send (X, Y, SIG_CA(X, Vx), SIG_Vx(handShake), ENCKy(secret), HASH_secret(handShake, "client"));  
    receive Y, X, hash; match hash/HASH_secret(handShake, "server");
```

The TLS Server actions also defined by a straight-line sequential process (cord)

# TLS Properties

- Authentication: client and the server agree on
  - Master secret
  - Protocol version and crypto suite
  - Each other's identities
  - Protocol completion status
- Secrecy
  - The master secret must *not* be known to any other principal

# Theorems: Agreement and Secrecy

$$\text{Honest}(\hat{X}) \wedge \text{Honest}(\hat{Y}) \wedge \text{Honest}(\hat{C}A) \wedge \hat{X} \neq \hat{Y}$$
$$[\text{Client}]_X$$
$$\exists Y. (\text{Send}(X, \hat{X}, \hat{Y}, m1)$$
$$< \text{Receive}(Y, \hat{X}, \hat{Y}, m1)$$
$$< \text{Send}(Y, \hat{Y}, \hat{X}, m2)$$
$$< \text{Receive}(X, \hat{Y}, \hat{X}, m2)$$
$$< \text{Send}(X, \hat{X}, \hat{Y}, m3)$$
$$< \text{Receive}(Y, \hat{X}, \hat{Y}, m3)$$
$$< \text{Send}(Y, \hat{Y}, \hat{X}, m4)$$
$$< \text{Receive}(X, \hat{Y}, \hat{X}, m4))$$
$$\text{Honest}(\hat{Y})[\text{Client}]_X$$
$$\text{Has}(\hat{Z}, \text{secret})$$
$$\wedge \hat{X} \neq \hat{Z} \supset \hat{Z} = \hat{Y}$$

Client is guaranteed:

- there exists a session of the intended server
- this server session agrees on the values of all messages
- all actions viewed in same order by client and server
- there exists exactly one such server session

Similar specification for server

# Invariants required by TLS

$$\Gamma_{tls,2} := (\text{Decrypts}(Y, ENC_{K_y}(y)) \wedge \text{Contains}(y, secret) \wedge \\ \text{Send}(Y, m) \wedge \text{Contains}(m, secret)) \supset \neg \text{ContainsOut}(secret, m, ENC_{K_y}(y))$$

Server Side Recommendation: If the server reuses Public Key in a protocol different from TLS, then it should not send decryptions of incoming messages

## 4-Way handshake: Authenticator

```
( $X, \hat{Y}, K_{\hat{X}\hat{Y}}$ )  
[new  $x$ ;  
send  $\hat{X}, \hat{Y}, x, msg1$ ;  
receive  $\hat{Y}, \hat{X}, z$ ;  
match  $z/y, msg2, Hash(Hash(K_{\hat{X}\hat{Y}}, x, y), y, msg2)$ ;  
send  $\hat{X}, \hat{Y}, x, msg3, Hash(Hash(K_{\hat{X}\hat{Y}}, x, y), x, msg3)$ ;  
receive  $\hat{Y}, \hat{X}, z$ ;  
match  $z/msg4, Hash(Hash(K_{\hat{X}\hat{Y}}, x, y), msg4)]_X$ 
```

Supplicant actions also defined by a straight-line sequential process (cord)

# 4-Way Handshake properties

- The pairwise key (PTK) is fresh and correctly generated from the PMK
- Messages 2 and 4 assure authenticator that supplicant messages are current (not replay)
- Message 3 assures supplicant that authenticator messages are current (not replay)
- Pairwise key PTK derivation produces shared secret between supplicant and authenticator

# 4-way Handshake Properties

$$\begin{aligned} \phi_1(\text{Key Secrecy}) ::= & \\ & \text{Honest}(\hat{X}) \wedge \text{Honest}(\hat{Y}) \supset \\ & ((\text{Has}(\hat{Z}, \text{Hash}(K_{\hat{X}\hat{Y}}, x, y)) \supset \hat{Z} = \hat{X} \vee \hat{Z} = \hat{Y})) \wedge \\ & \text{Has}(\hat{X}, \text{Hash}(K_{\hat{X}\hat{Y}}, x, y)) \wedge \text{Has}(\hat{Y}, \text{Hash}(K_{\hat{X}\hat{Y}}, x, y)) \\ \phi_2(\text{Session Authentication}) ::= & \\ & \text{Send}(X, \hat{X}, \hat{Y}, x, \text{msg1}) < \\ & \text{Receive}(Y, \hat{X}, \hat{Y}, x, \text{msg1}) < \\ & \text{Send}(Y, \hat{Y}, \hat{X}, y, \text{msg2}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), y, \text{msg2})) < \\ & \text{Receive}(X, \hat{Y}, \hat{X}, y, \text{msg2}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), y, \text{msg2})) < \\ & \text{Send}(X, \hat{X}, \hat{Y}, x, \text{msg3}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), x, \text{msg3})) < \\ & \text{Receive}(Y, \hat{X}, \hat{Y}, x, \text{msg3}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), x, \text{msg3})) < \\ & \text{Send}(Y, \hat{Y}, \hat{X}, \text{msg4}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), \text{msg4})) < \\ & \text{Receive}(X, \hat{Y}, \hat{X}, \text{msg4}, \text{Hash}(\text{Hash}(K_{\hat{X}\hat{Y}}, x, y), \text{msg4})) \end{aligned}$$

Similar specification for server

## 4-Way : Relating invariants to deployment

$$\Gamma_{4way,3} := (\text{Honest}(\hat{X}) \wedge \text{Receive}(X, \text{Message } 1) \supset \neg \text{Send}(X, \text{Message } 3)) \wedge \\ (\text{Honest}(\hat{X}) \wedge \text{Send}(X, \text{Message } 1) \supset \neg (\text{Send}(X, \text{Message } 2) \wedge \text{Send}(X, \text{Message } 4)))$$

Recommendation: One Principal should not act as both authenticator and supplicant ! Otherwise, reflection attack. Consider careful deployment in Sensor Network scenarios

# Group-Key Protocol

---

GroupKey : Client =  $(X, \hat{Y}, CurrSeqNo, K_{XY})$ [  
  receive  $\hat{Y}, \hat{X}, x$ ;  
  match  $x/AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK),$   
   $HASH_{K_{XY}}(AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK));$   
  send  $\hat{X}, \hat{Y}, SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK),$   
   $HASH_{K_{XY}}(SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK));$ ]  $_X$

GroupKey : Server =  $(Y, \hat{X}, CurrSeqNo, K_{XY})$ [  
  send  $\hat{Y}, \hat{X}, AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK),$   
   $HASH_{K_{XY}}(AA, Succ(CurrSeqNo), grp1, ENC_{XY}(GTK));$   
  receive  $\hat{X}, \hat{Y}, y$ ;  
  match  $y/SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK),$   
   $HASH_{K_{XY}}(SPA, Succ(CurrSeqNo), grp2, ENC_{XY}(GTK));$ ]  $_Y$

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# Group key handshake

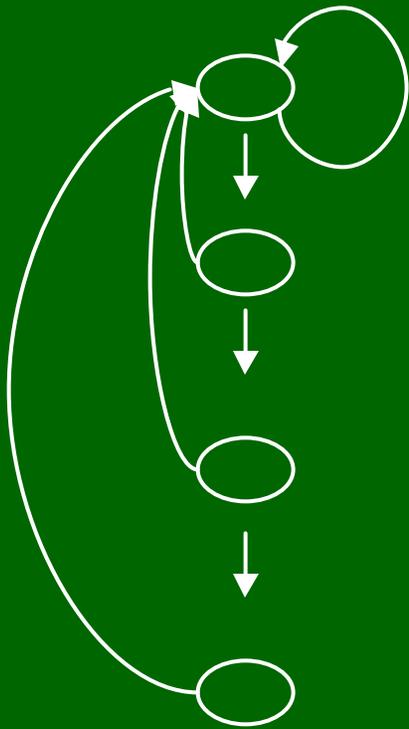
- Authenticator guarantee: If principal has the group key, then it must have a shared PTK with the authenticator
- Supplicant guarantee: the GTK received was transmitted by the Access Point, and correctly supersedes any GTK from earlier handshakes (4-Way or Group Key)

Observation: For assurance of GTK freshness, important that the first handshake uses 4-Way protocol; one principal should not be authenticator and supplicant, as in the 4-way handshake.

# Composition

- All necessary invariants are satisfied by basic blocks of all the sub-protocols
- The postconditions of TLS imply the preconditions of the 4-Way handshake
- The postconditions of 4-Way handshake imply the preconditions of the Group Key protocol

# Complex Control Flows



Simple Flow

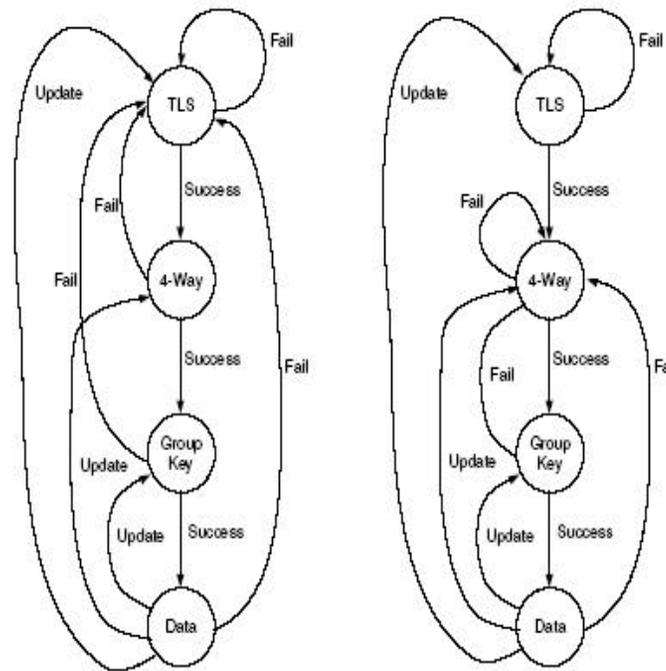


Figure 1: The Control Flow of 802.11i RSNA Establishment Procedure

Complex Flow

# Use Staged Composition Theorem

- If the preconditions of each subprotocol are preserved by subsequent subprotocols, then preconditions will hold at entry of each subprotocol

802.11i: All error recovery methods shown are correct, so error handling can be chosen according to deployment conditions.

Composition also guarantees correctness of hybrid modes of deployment, such as pre-shared Key, and cached PMK options.

# Conclusions

- Protocol analysis methods
  - Model checking is fairly easy to apply
  - Ready for industrial use
- Wireless 802.11i improvements
  - Automated study led to improved standard
  - Deployment recommendations also
- Correctness proof in PCL
  - Correctness proof for TLS, 4Way, GroupKey
  - Staged composition theorem
  - Covers implementation and configuration options

# Future protocol studies

- Mobility

- IPv6 binding update to eliminate triangle routing

- Wireless 802.16e

-----Original Message-----

From: Bernard Aboba [<mailto:aboba@internaut.com>]

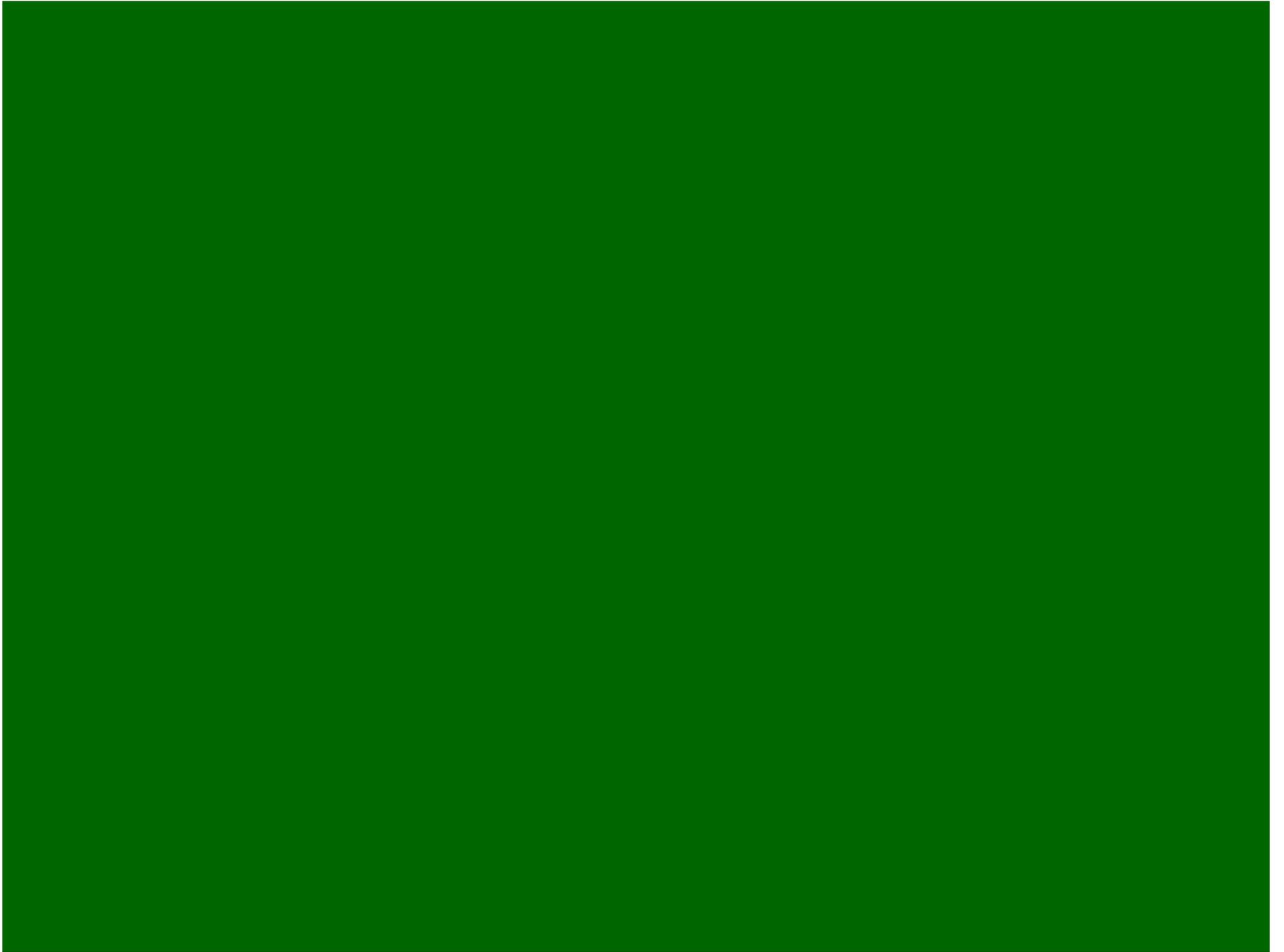
Sent: Thursday, May 05, 2005 11:14 AM

To: mitchell@cs.stanford.edu

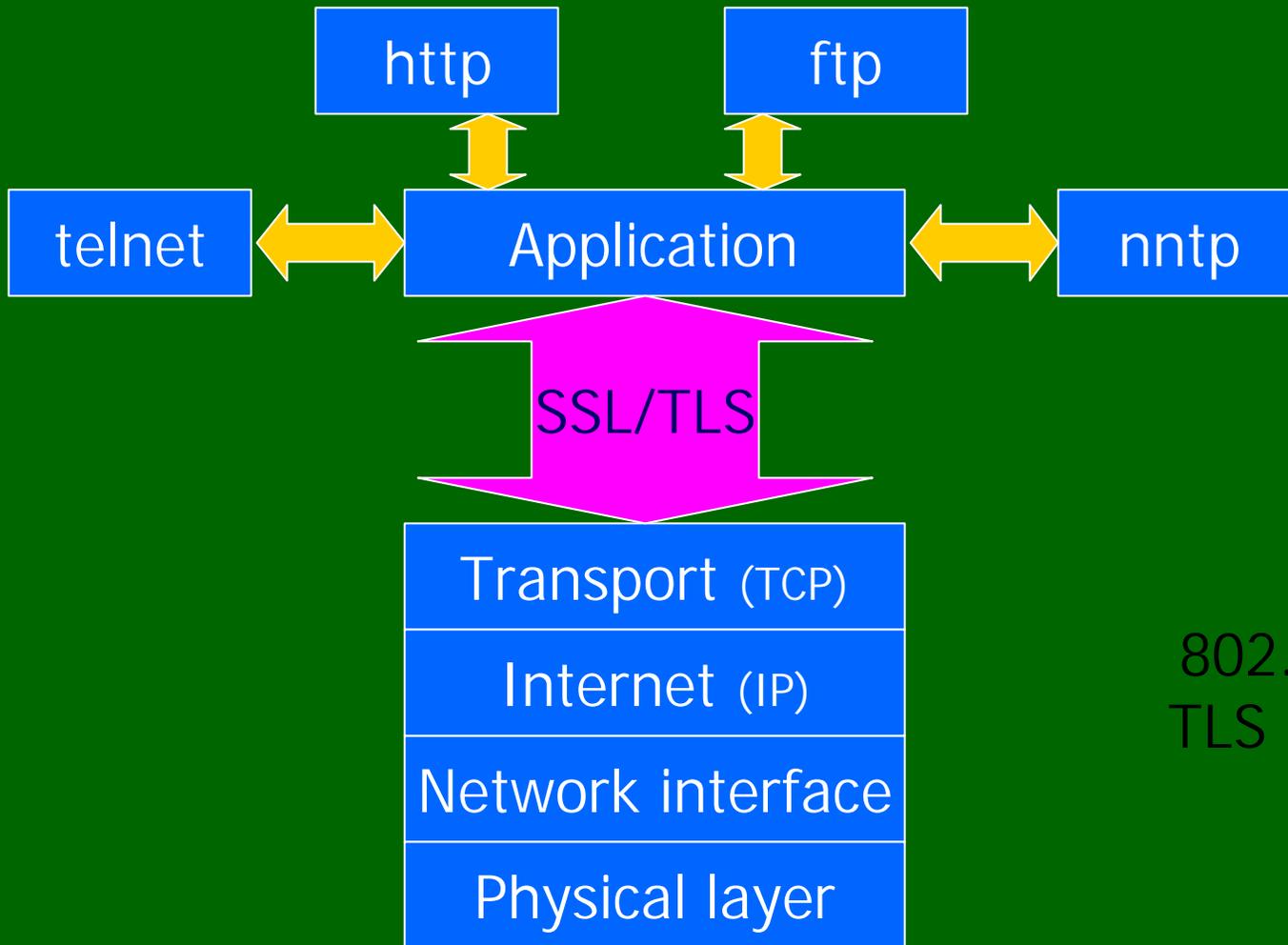
Subject: Security review of 802.16e?

The Chair of 802.16 (Roger Marks of NIST) has sent a liaison letter to the IETF asking for a security review of 802.16e, among other things. I'm looking to organize a group to do the review...

Case studies: find errors, fix protocol, derive correctness proof

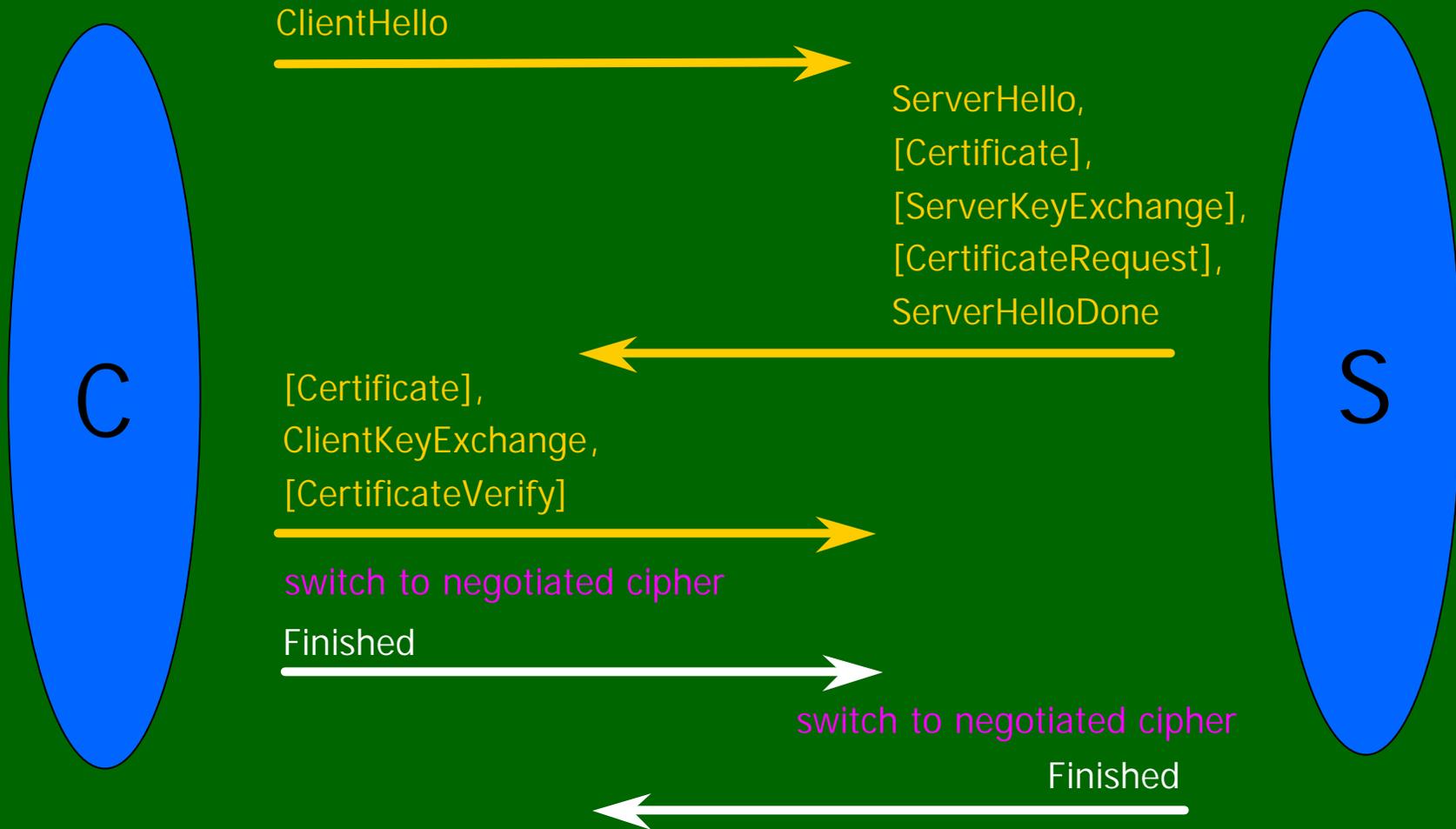


# TLS protocol layer over TCP/IP



802.11i uses  
TLS over EAP

# SSL/TLS



# Handshake Protocol

ClientHello     $C \rightarrow S$      $C, Ver_C, Suite_C, N_C$

ServerHello     $S \rightarrow C$      $Ver_S, Suite_S, N_S, sign_{CA}\{ S, K_S \}$

ClientVerify     $C \rightarrow S$      $sign_{CA}\{ C, V_C \}$   
    $\{ Ver_C, Secret_C \} K_S$   
    $sign_C\{ Hash( Master(N_C, N_S, Secret_C) + Pad_2 +$   
    $Hash(Msgs + C + Master(N_C, N_S, Secret_C) + Pad_1)) \}$

(Change to negotiated cipher)

ServerFinished  $S \rightarrow C$      $\{ Hash( Master(N_C, N_S, Secret_C) + Pad_2 +$   
    $Hash( Msgs + S + Master(N_C, N_S, Secret_C) + Pad_1))$   
    $\} Master(N_C, N_S, Secret_C)$

ClientFinished  $C \rightarrow S$      $\{ Hash( Master(N_C, N_S, Secret_C) + Pad_2 +$   
    $Hash( Msgs + C + Master(N_C, N_S, Secret_C) + Pad_1))$   
    $\} Master(N_C, N_S, Secret_C)$

Supplicant

Auth/Assoc  
802.1X UnBlocked  
PTK/GTK



Authenticator

Auth/Assoc  
802.1X UnBlocked  
PTK/GTK

Authenticat-  
ion Server

(RADIUS)  
No Key

