

restart

```
#Initialize linear algebra
with(LinearAlgebra) :
with(VectorCalculus) :
with(ArrayTools) :
with(CodeGeneration) :
```

#Import expressions from other worksheets:

```
read "../Impact_map/impact_map.m";
```

#Compute Jacobian of impact map:

```
# Impact map for velocities
```

```
Pq := MatrixInverse(rhs(Qp0)).rhs(Qn0);
```

```
# Map for positions
```

```
P := Matrix([ [0, 1], [1, 0] ]);
```

```
#Computing Jacobian of complete updating law
```

```
qn := Vector([q1n, q2n]) :
```

```
Dqn := Vector([Dq1n, Dq2n]) :
```

```
qp := P.qn :
```

```
Dqp := subs(q1 = qn(1), q2 = qn(2), Pq).Dqn :
```

```
dF := simplify(Jacobian([qp(1), qp(2), Dqp(1), Dqp(2)], [qn(1), qn(2), Dqn(1), Dqn(2)]));
```

#Define impact surface gradients:

```
BasisFormat(false) :
```

```
S := cos(q1 + psi) - cos(q2 + psi) = 0 ;
```

```
Sn := subs(q1 = qn(1), q2 = qn(2), lhs(S));
```

```
nn := Vector([diff(Sn, qn(1)), diff(Sn, qn(2)), 0, 0]);
```

```
Sp := subs(q1 = q2n, q2 = q1n, lhs(S));
```

```
np := Vector([diff(Sp, q1n), diff(Sp, q2n), 0, 0]);
```

#Define transformation matrix L:

```
#Using linearization of y, Dy, I expressions
```

$$L := \text{Matrix} \left(\left[\begin{array}{c} \left[-2 \cdot DDq1, 0, 2 \cdot Dq1, 0 \right], \left[-\frac{Dq2}{Dq1}, 1, 0, 0 \right], \left[-\frac{\left(DDq2 - \frac{Dq2}{Dq1} \cdot DDq1 \right)}{Dq1^2} \cdot Dq1, 0, \right. \right. \\ \left. \left. -\frac{Dq2}{Dq1}, 1 \right] \right] \right);$$

```
Lp := subs(q1 = q1p, q2 = q2p, Dq1 = Dq1p, Dq2 = Dq2p, DDq1 = DDq1p, DDq2 = DDq2p, L);
```

```
Ln := subs(q1 = q1n, q2 = q2n, Dq1 = Dq1n, Dq2 = Dq2n, DDq1 = DDq1n, DDq2 = DDq2n, L);
```

#Define flow vector m:

```
m := Vector([Dq1, Dq2, DDq1, DDq2]);  
mp := subs(Dq1 = Dq1p, Dq2 = Dq2p, DDq1 = DDq1p, DDq2 = DDq2p, m);  
mn := subs(Dq1 = Dq1n, Dq2 = Dq2n, DDq1 = DDq1n, DDq2 = DDq2n, m);
```

#Compute projection matrices:

```
Pn := simplify( ( IdentityMatrix(4) -  $\frac{mn.Transpose(nn)}{Transpose(mn).nn}$  ).MatrixInverse( Concatenate(1, Ln,  
Transpose(mn)) ) ). Concatenate(1, IdentityMatrix(3), Vector_row([0, 0, 0]) ) );  
Pp := simplify( Lp. ( IdentityMatrix(4) -  $\frac{mp.Transpose(np)}{Transpose(mp).np}$  ) );
```

#Complete linearization of impact map:

```
dF_TS := Pp.dF.Pn;
```

#Creating Matlab code:

```
Matlab(dF_TS1,1, resultname='df_ts11') :  
Matlab(dF_TS1,2, resultname='df_ts12') :  
Matlab(dF_TS1,3, resultname='df_ts13') :  
  
Matlab(dF_TS2,1, resultname='df_ts21') :  
Matlab(dF_TS2,2, resultname='df_ts22') :  
Matlab(dF_TS2,3, resultname='df_ts23') :  
  
Matlab(dF_TS3,1, resultname='df_ts31') :  
Matlab(dF_TS3,2, resultname='df_ts32') :  
Matlab(dF_TS3,3, resultname='df_ts33') :
```