**Errata for Thomas Litherland’s master’s dissertation “Flânerie Anywhere”**

**The missing abstract**

**Abstract**

The *cyberflâneur* has been associated with the internet we know and use, and his presence in cyberspace has been considered by some as the distinguishing factor between him the original *flâneur*. However, this dissertation argues that neither the *cyberflâneur* nor the *flâneur* can be defined by their location. In terms of *flânerie*,cyberspaces are potentially indistinguishable from their physical counterparts, realspaces. Both spaces are navigational and more or less representational. A comparison of the two *flâneurs* shows that the original *flâneur* seeks to decipher crowds as first-hand information while a *cyberflâneur* seeks to decipher processed information. In other words, the *cyberflâneur* indulges in *flânerie* of a representation. William Gibson’s *Neuromancer* and Hannu Rajaniemi’s *Quantum Thief* provide examples of fictional cyberspaces and realspaces that are almost indistinguishable in that both spaces provide both first-hand information and representations. Furthermore, the characters in these novels indulge in *flânerie* and *cyberflânerie* regardless of whether or not they are in cyberspace.